

# Using mouse tracking to study visual search

Institute for neural Computation  
DFT summerschool 19.08.2022  
Presentation by Cora Hummert

# Motivation



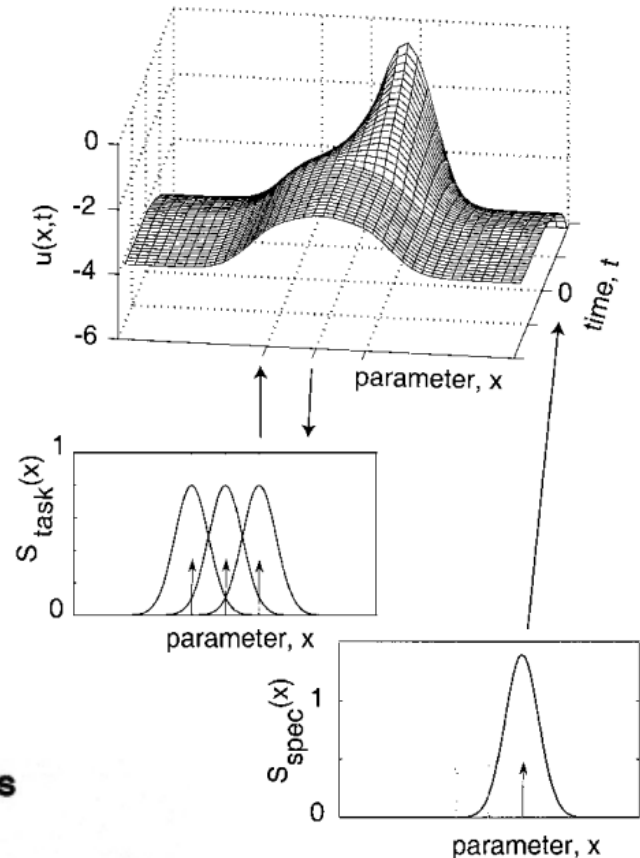
Perception, action and movement execution all happen in parallel

- Motor and cognitive brain areas are tightly interlinked  
[Cisek and Kalaska, 2005]
- Motor plans continuously feed into the motor system  
[Freeman, 2011]

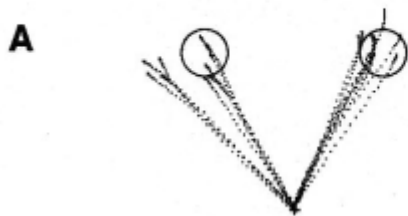
=> Motion data allows us to infer cognitive processes

# Target-orientated Movements

- Movement plans evolve continuously over time [Ghez et al., 1997]
- multiple possible movements specified simultaneously
- shorter planning interval:
  - movement into a default direction



**Predictable Targets**

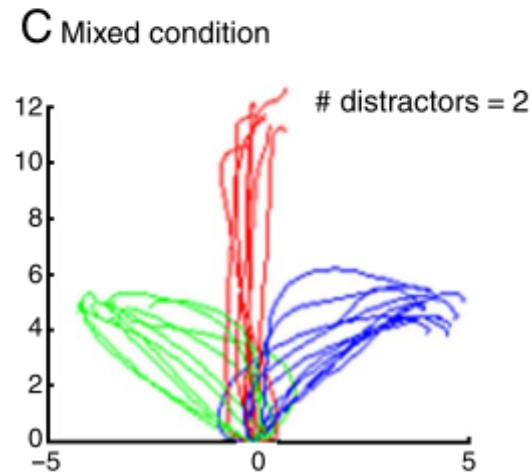
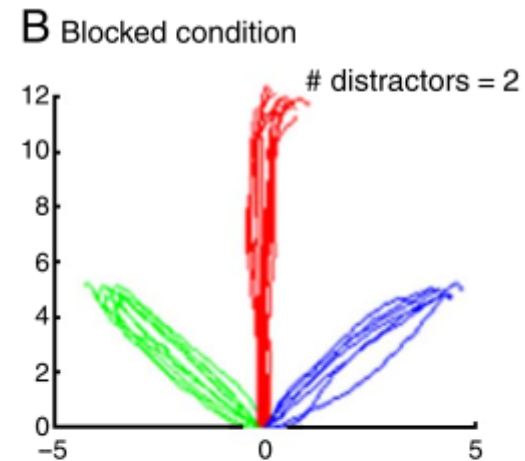
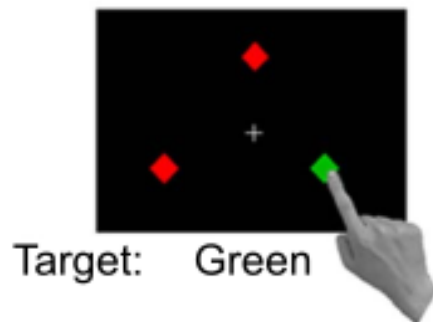


**Unpredictable Targets**  
(S-R Interval  $\leq 80$  ms)



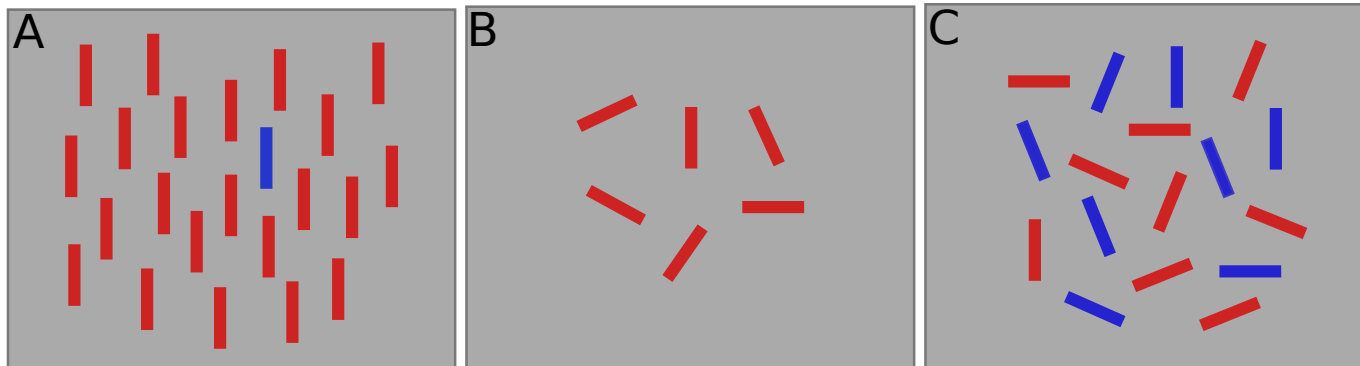
# Target-oriented movement

- pointing trajectories are biased towards potential target locations
  - Probability of Target distribution [Chapman 2010]
  - Odd-one-out search [Song and Nakayama, 2008]



# Visual attention in motor control

- Guided search [Wolfe, 2011]:
  - Guiding features are processed in parallel in Preattentive stage some
  - Attention selects targets in 2nd stage
  - Certain guiding Features: Color, Orientation, Size, Motion

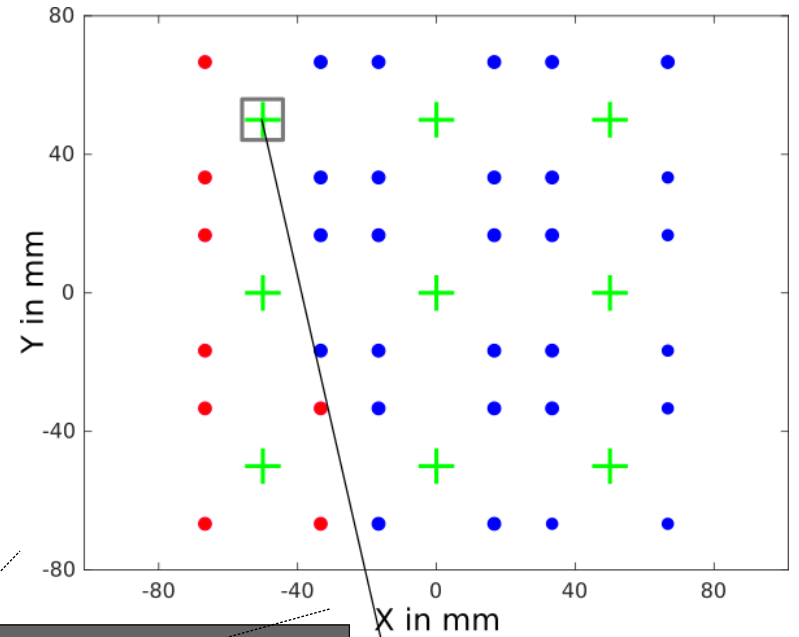
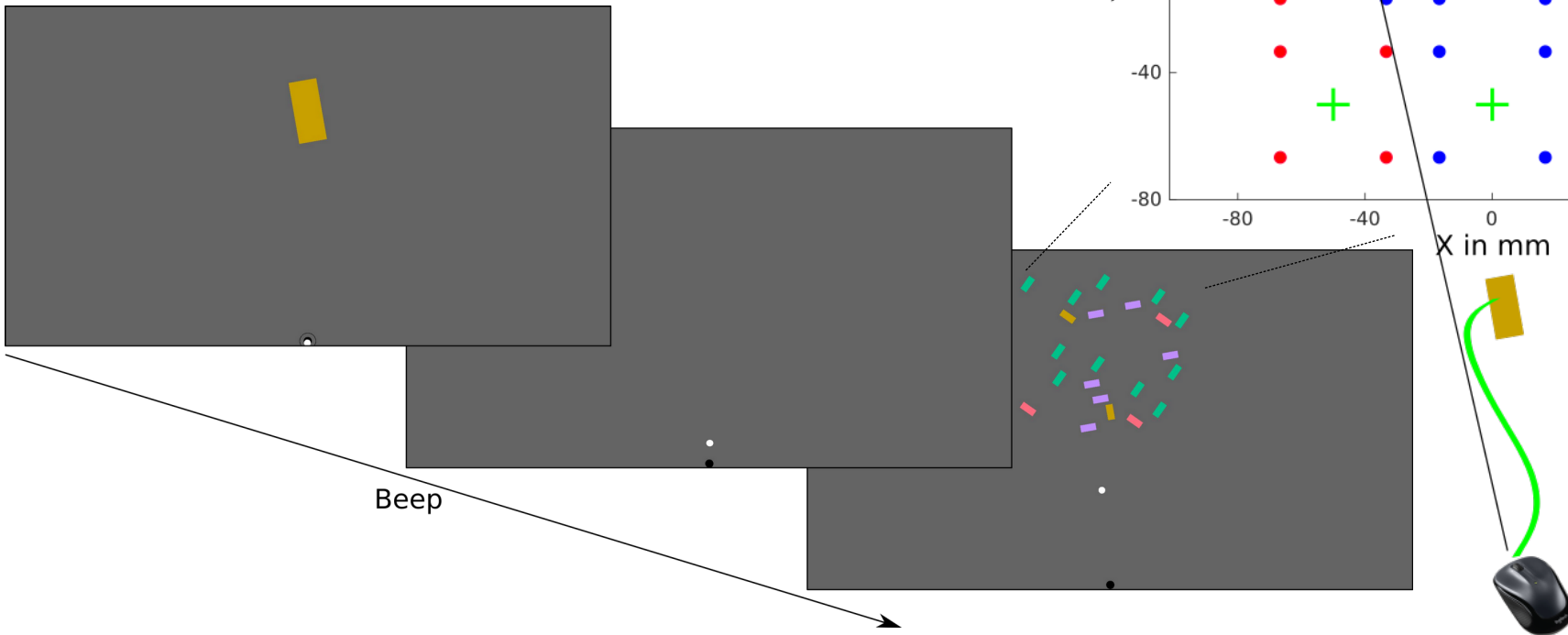


- If not task relevant items draw attention do they have a similar effect as a potential target?

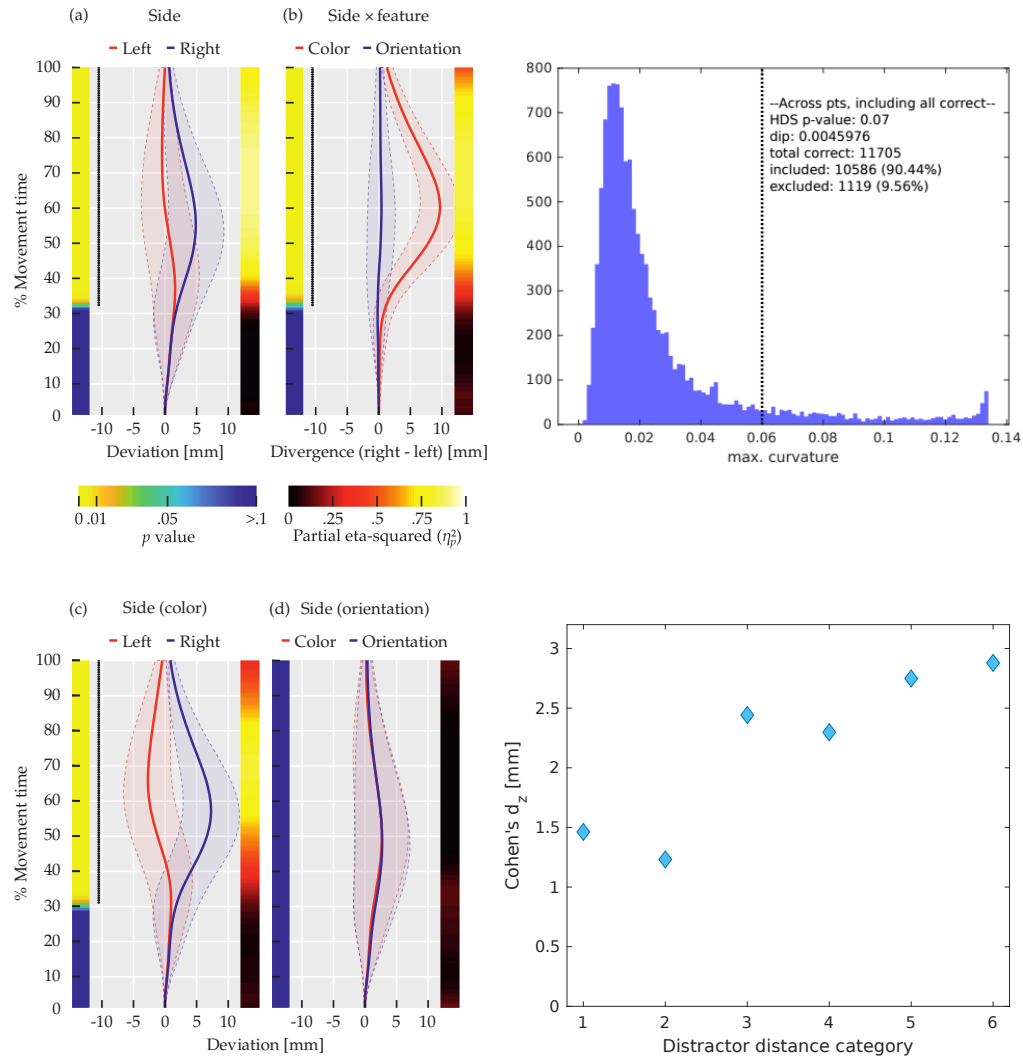
# Methods I

Conditions:

- 1) Distractor shares target Color
- 2) Distractor shares target orientation

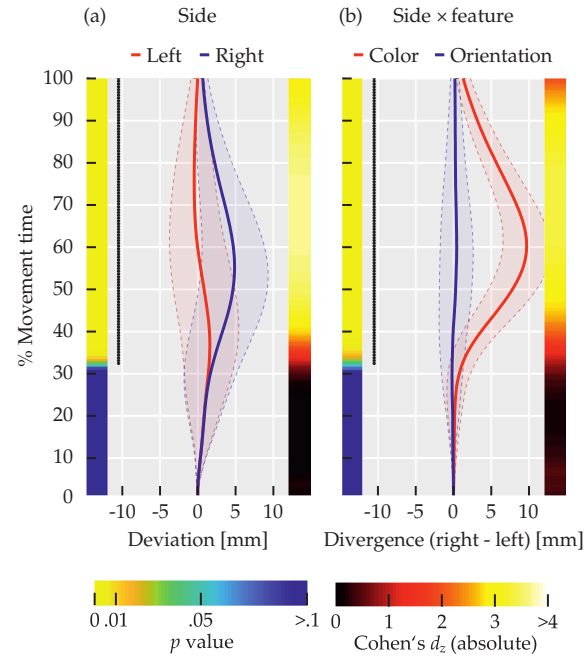


# Results I



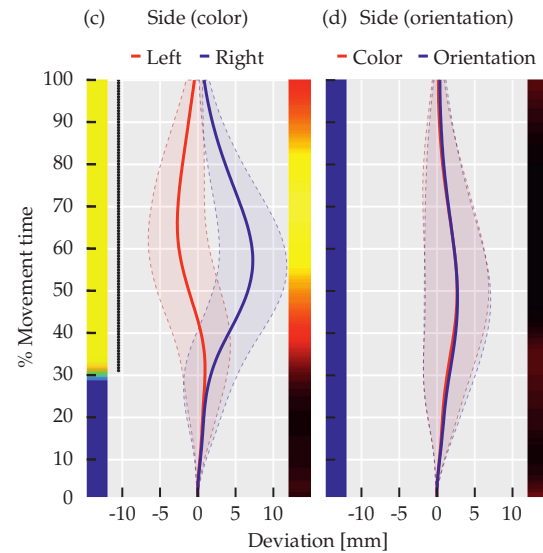
# Mean trajectories

Distractor effect over all conditions



Feature Effect

Distractor effect in color

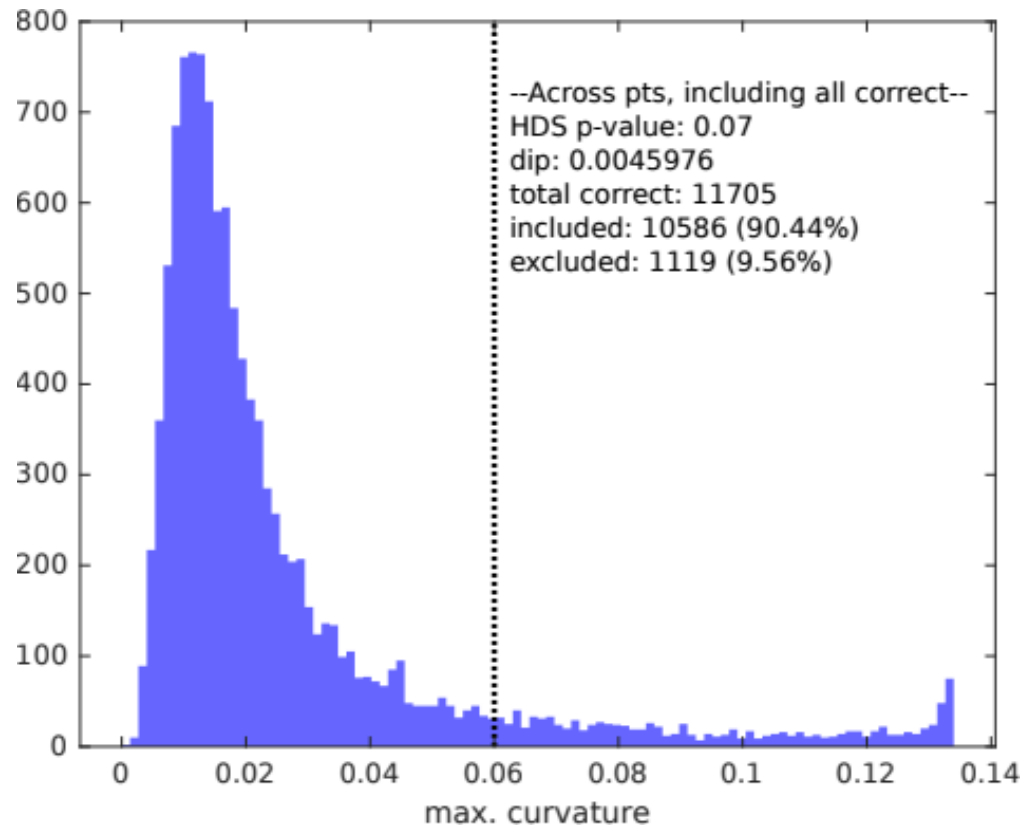


No effect in orientation



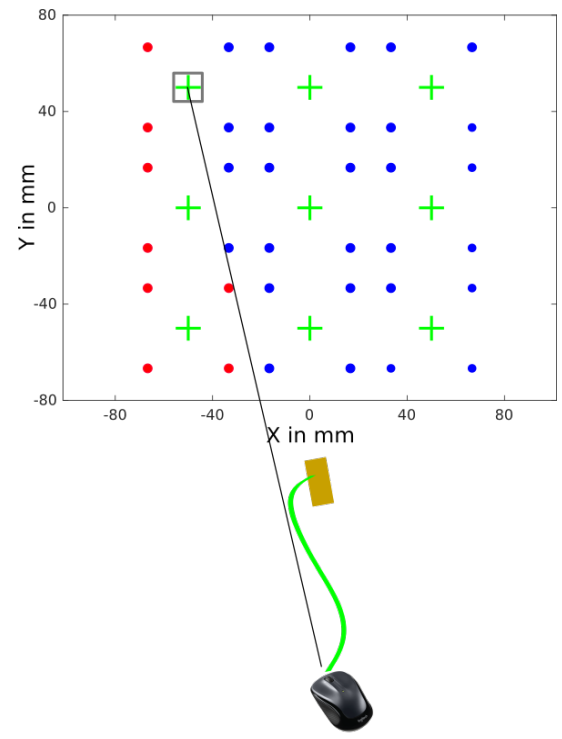
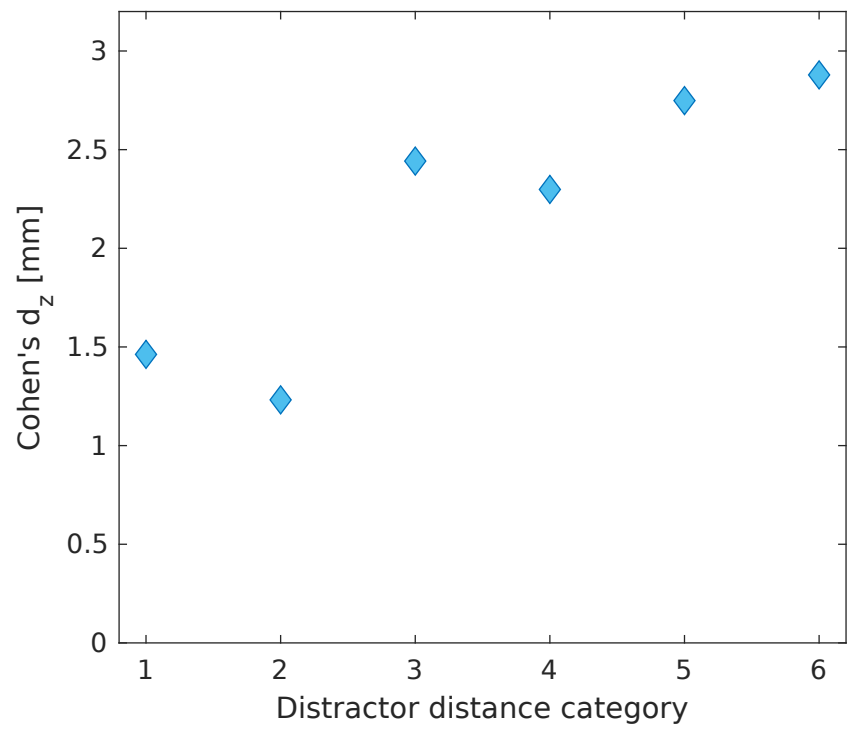
# Bimodality

We calculated the curvature of the individual trajectories to test for bimodality



=> The trajectories belong to one population

# Distractor effect



=> The distractor effect is stable over distance

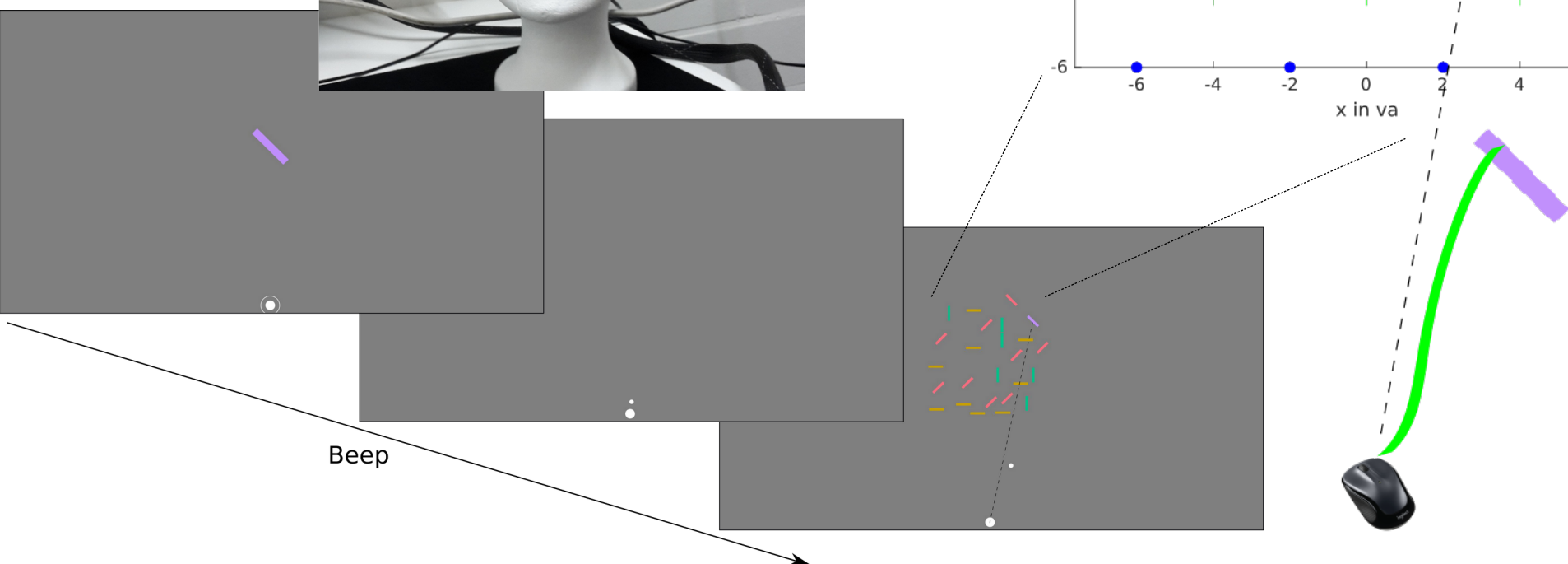
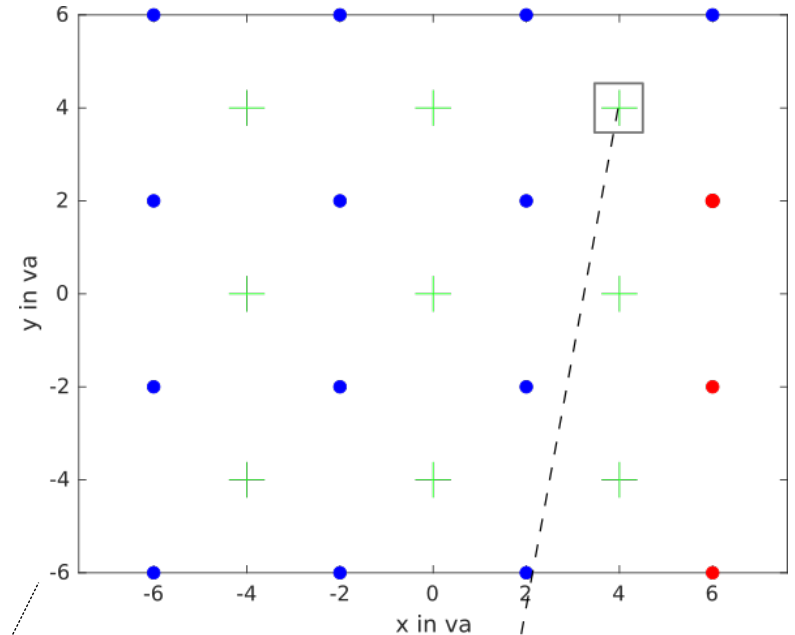
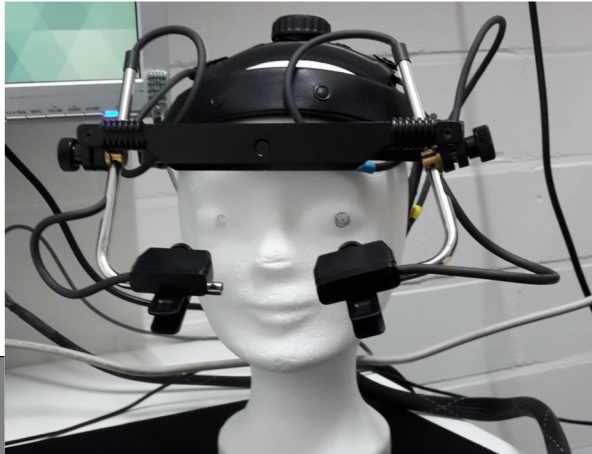
# Results II

- A distractor with the same Color as the target attracts the mouse trajectory
- This attraction effect is not there for shared Orientation
- The attraction effect is independent of the distance from the target

# Experiment II

Conditions:

- 1) Distractor shares target Color
- 2) Distractor shares target orientation
- 3) Distractor shares no target feature



# Eye-movements and Attention shifts

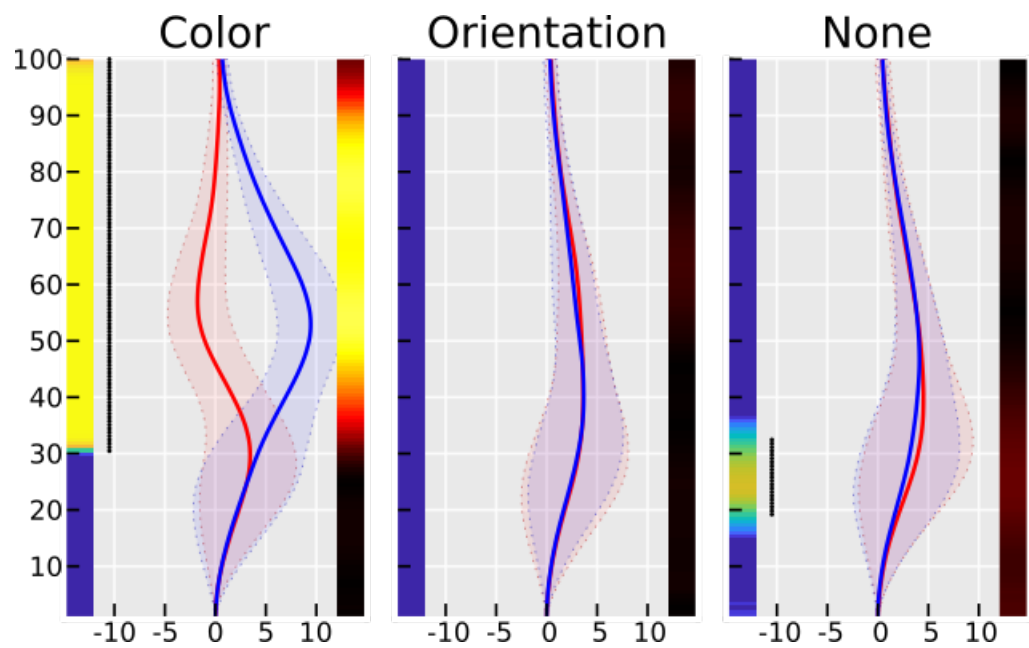
## overt search

- a series of eye movements made to bring complex items onto the fovea
- Saccade is preceded by attention shift

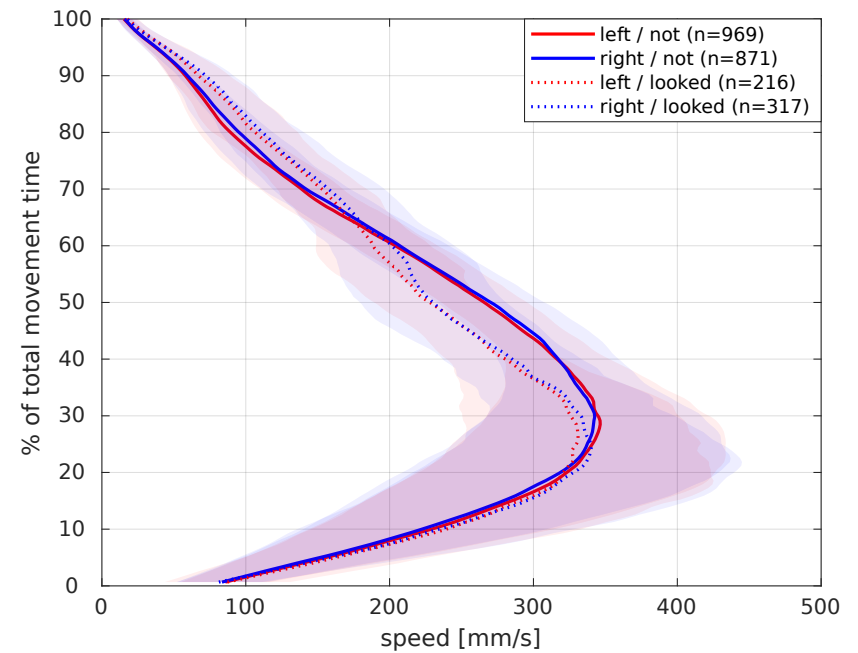
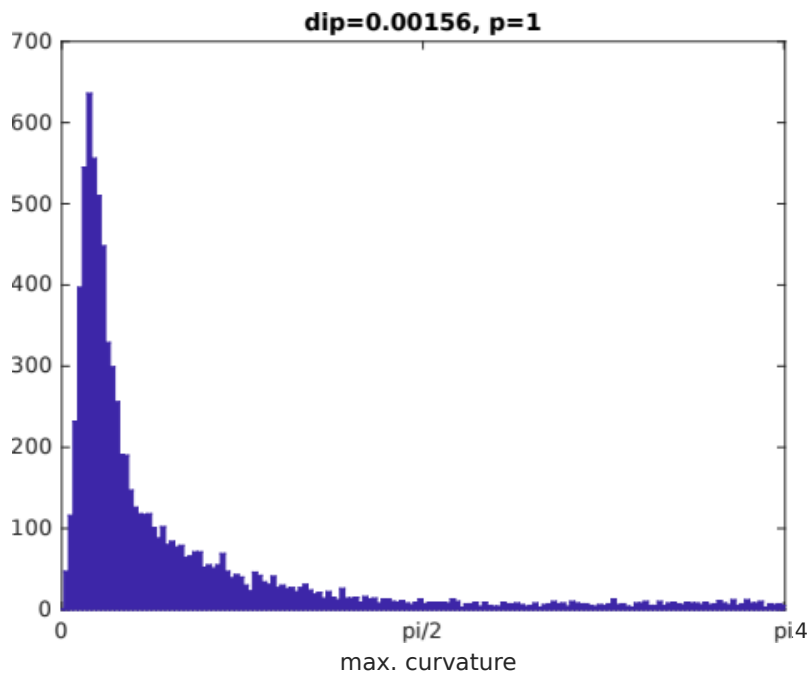
## covert search

- if the items are large enough to be identified without fixation
- VS can be performed while focusing a single point
- covert attentional shifts are inferred rather than directly observed

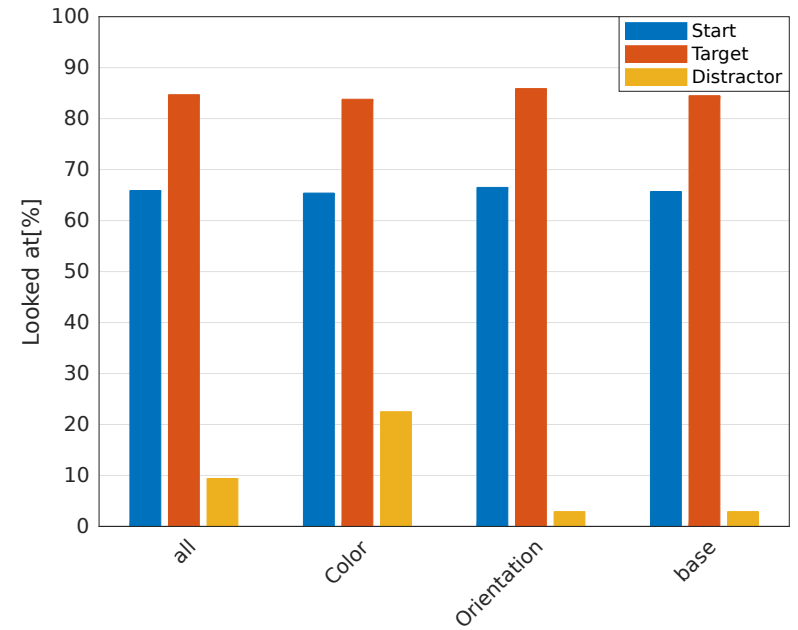
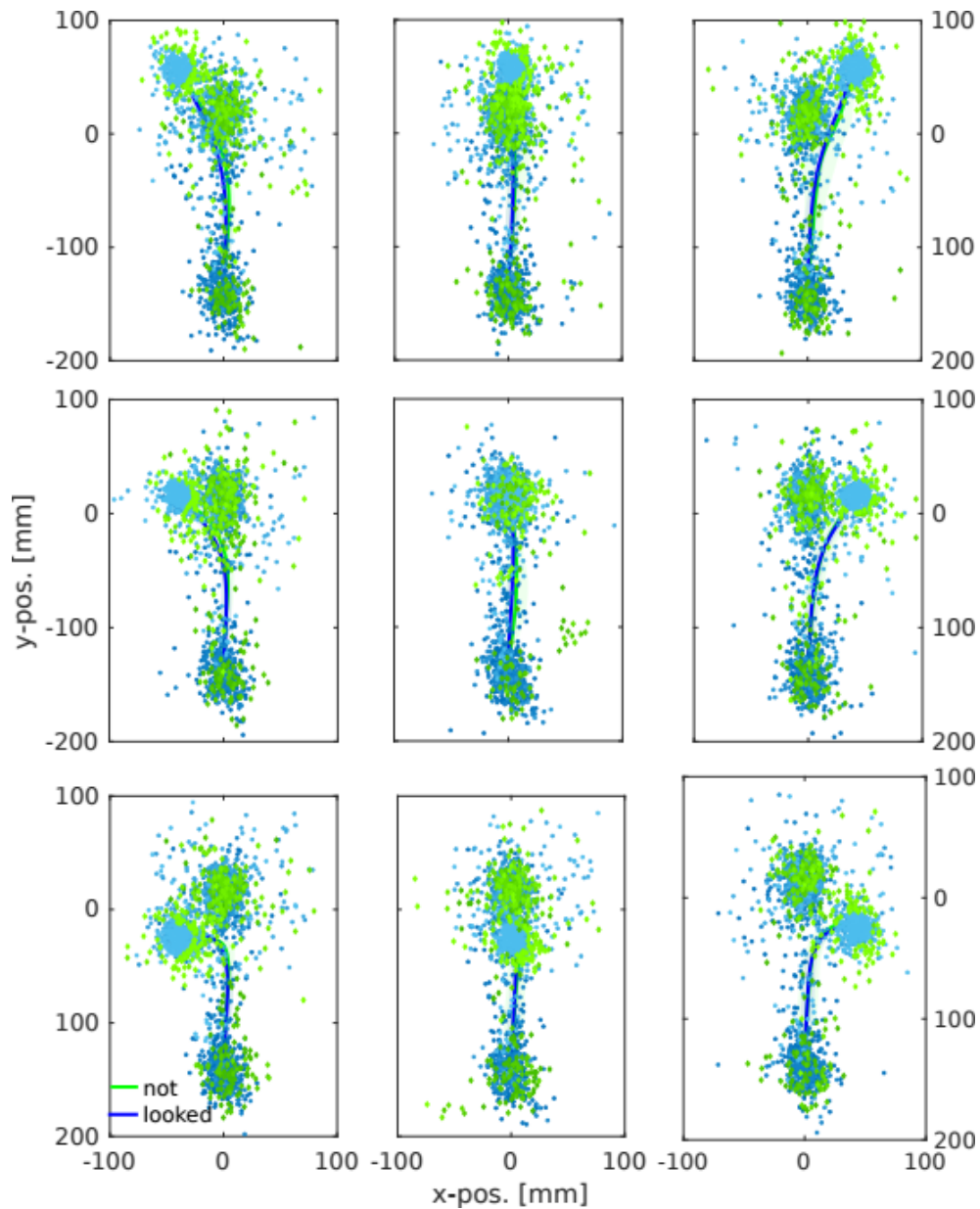
# Results II



# Bimodality



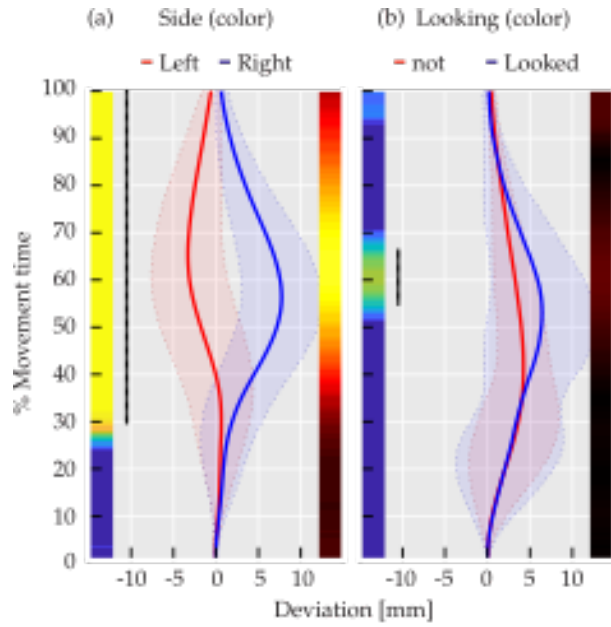
=> The trajectories also belong to one population



=> Fixations are made at points of interest – but the distractor was rarely fixated

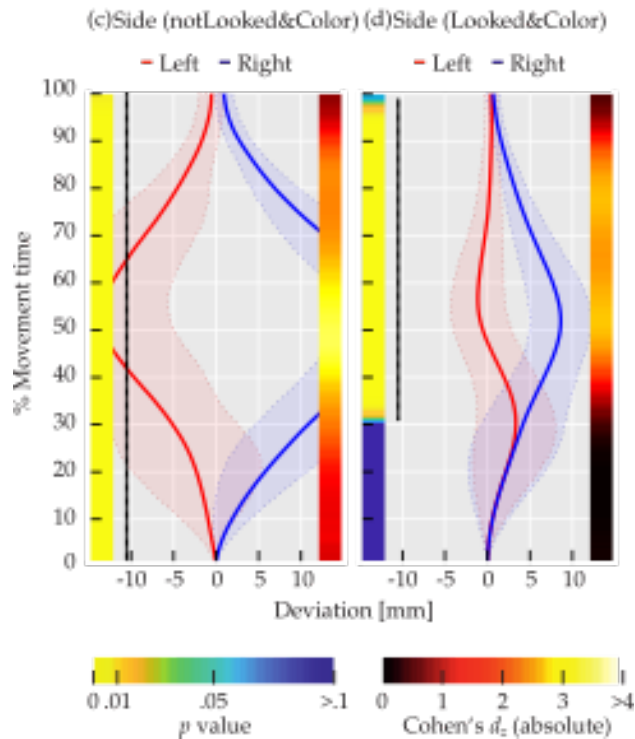


Distractor effect in color



No Looking effect in color

Distractor effect in color & notLooked



Distractor effect in color & Looked

# Conclusion

- Same-colored distractors attract mouse trajectories in conjunctive visual search
- No effect for same-Oriented distractors
  - Color dominates visual search: Orientation is only used as feature if color is not available [Alexander, R., & Zelinsky, G. (2014)]
- Covert attention shifts in visual search create deviations in human movement
- Not task relevant items can attract mouse trajectories in visual search depending on their features

Thank you for your attention!  
Questions?