

What is DFT?

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dynamicfieldtheory.org

Theoretical commitment

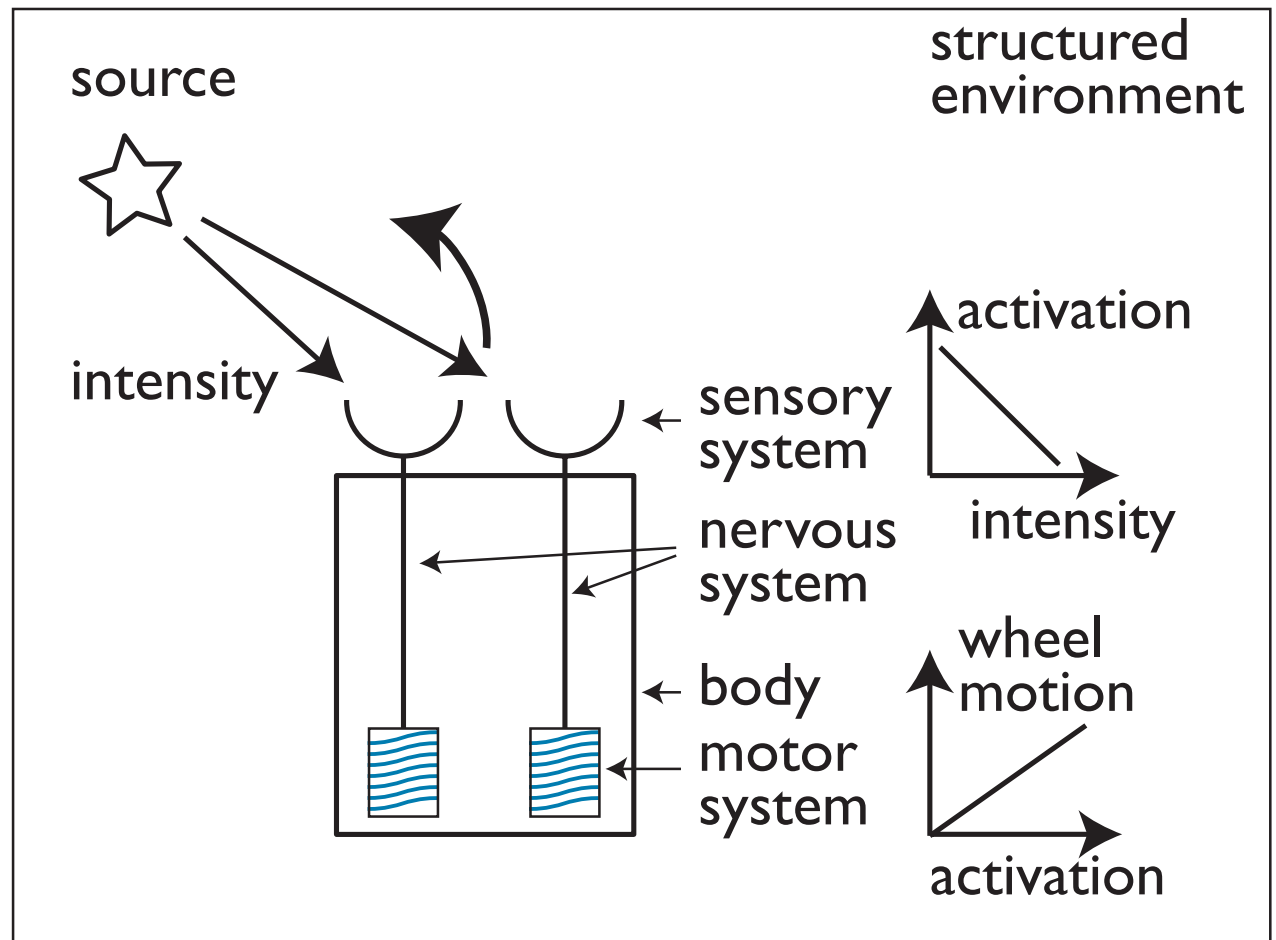
- DFT is part of the grounded/embodied perspective on cognition...
- “thinking and acting are brought about by the embodied and situated brain that is shaped by evolution and development”
- this perspective this has important consequences for (neural) theory of cognition

Consequences for theory

- cognitive processes share properties with sensory-motor processes =>
- processes evolve continuously in time
- processes have continuous state
- processes may be coupled to sensory or motor systems
- processes may be in closed/recurrent loops
- => meaningful states have stability properties

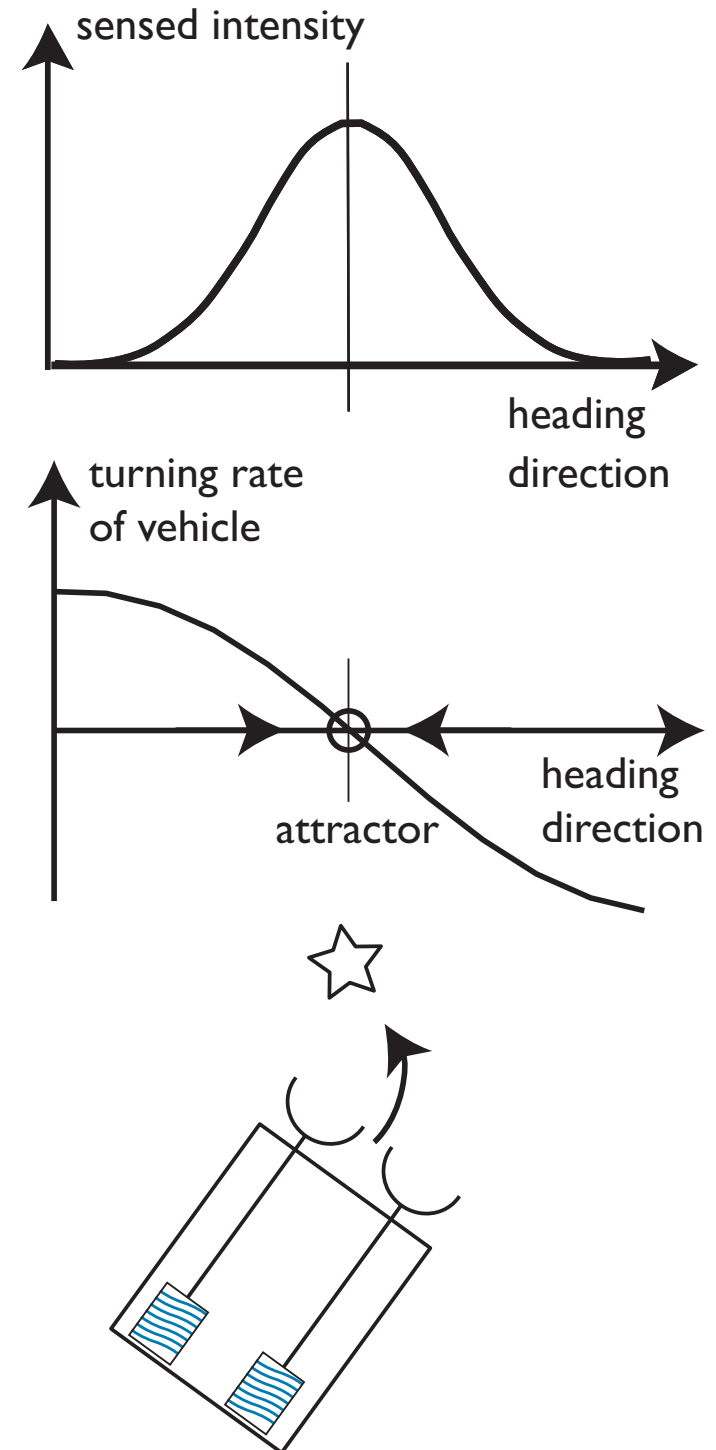
Stability ~ dynamical systems

Braitenberg vehicle



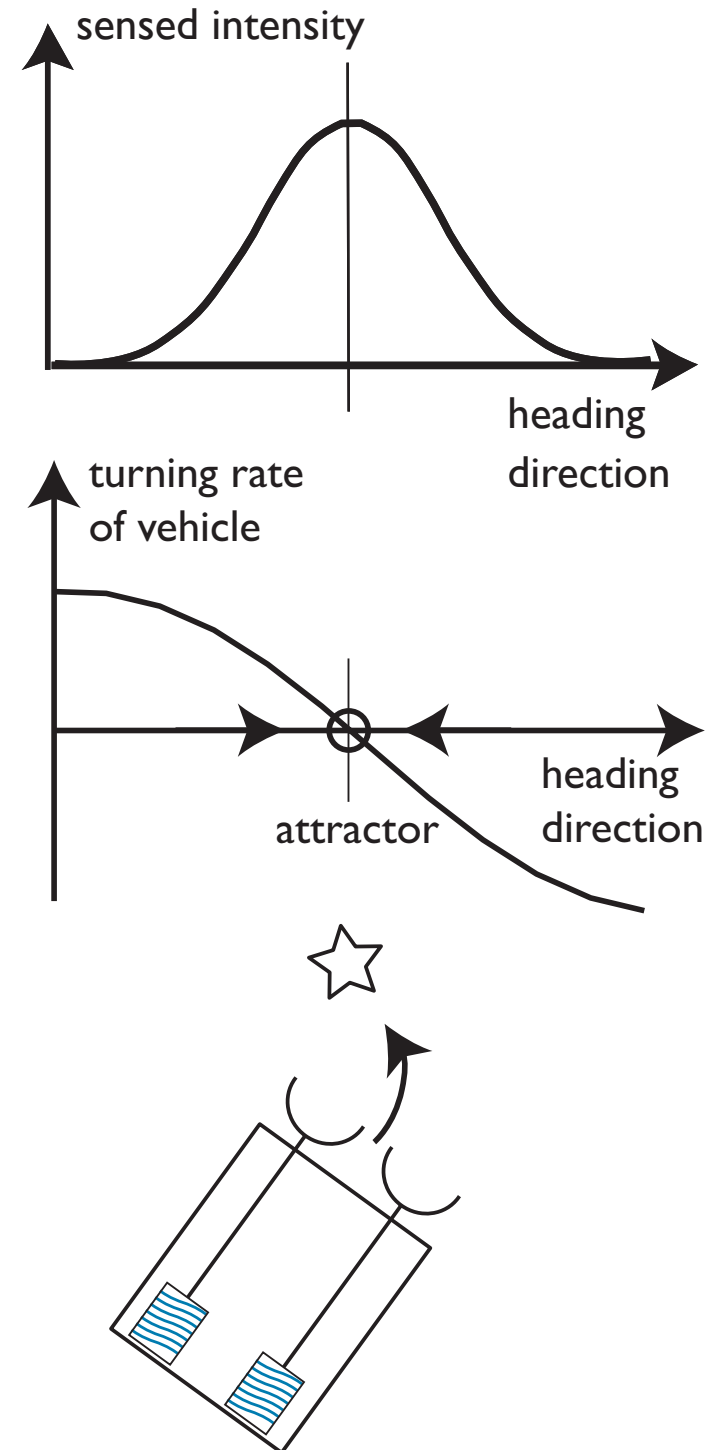
Behavior emerges from a dynamical system

- feedforward nervous system
- + closed loop through environment
- => behavioral dynamics



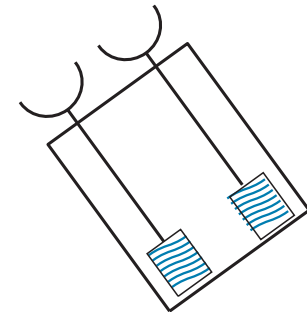
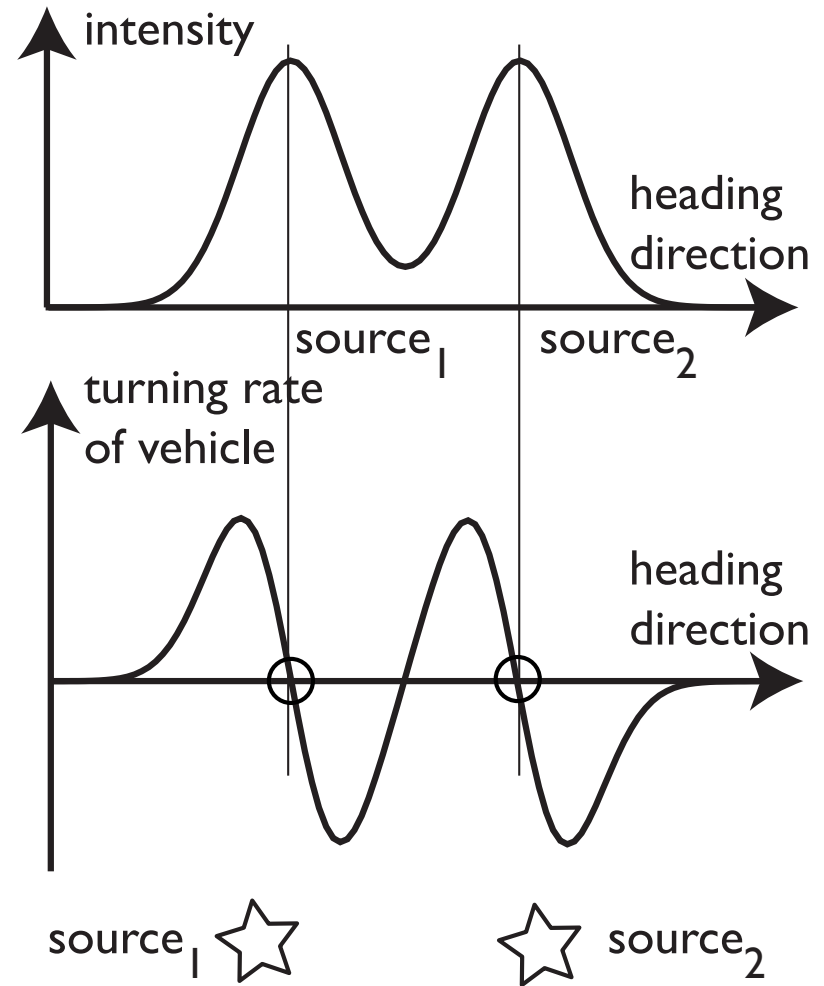
Attractor: Stability!

- recover orientation to source in response to disturbances of physical state
- recover orientation to source as environment changes or sensory information varies



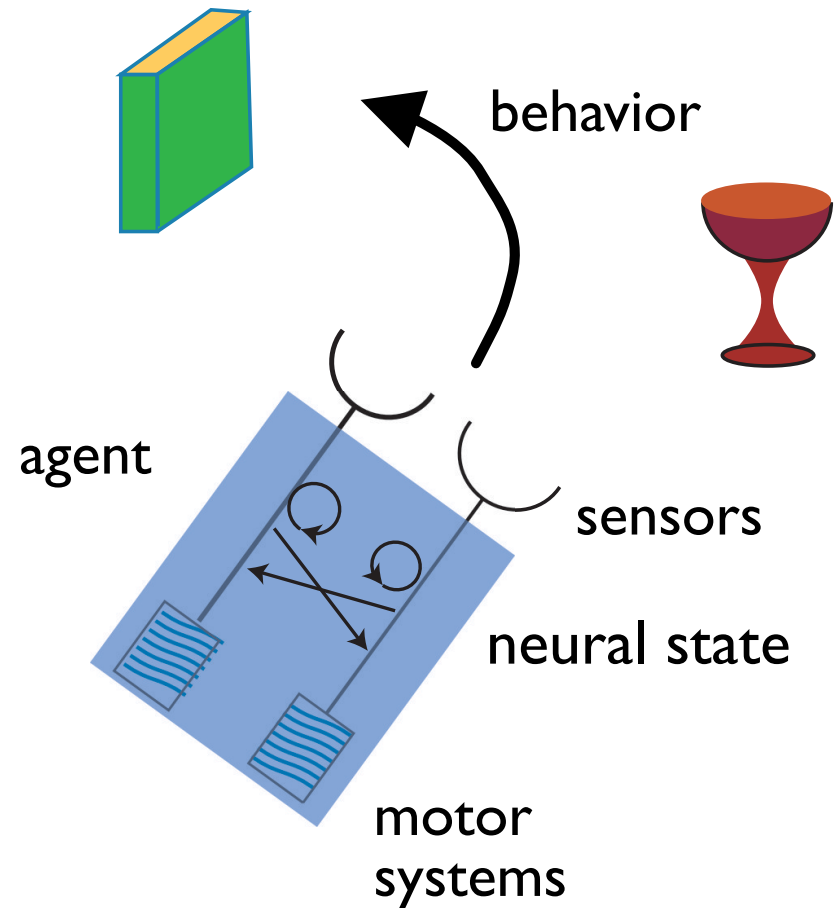
Sensori-motor decisions

- two sources \Rightarrow selection ... based on the initial heading
- in dynamical systems terms: **bistability**: two attractors
- each attractor stabilizes the selection decision



Cognitive decisions

- selection at the level of inner = neural state
- neural attractors... stabilize the selection decision
- based on recurrent neural dynamics



DFT as a neural theory of cognition

- what does that mean?
- a complete description of cognition on the basis of neural networks?
- thinking and action ... are not reproducible => extensive description is not useful

Neural theory of cognition

- **account** for laws/constraints/regularities...
- links between such laws = **explanation**
- **neural account**: links **neural laws/principles** to **behavioral laws**
- **neural process account**: the link is **causal**, may actually generate behavior, e.g. on a robot

Which neural laws/principles?

- those of connectionism

 - activation = state of neural networks

 - sigmoidal threshold functions

 - functional significance of activation derives from connectivity

- two additional principles

DFT principle I: Time/Autonomy

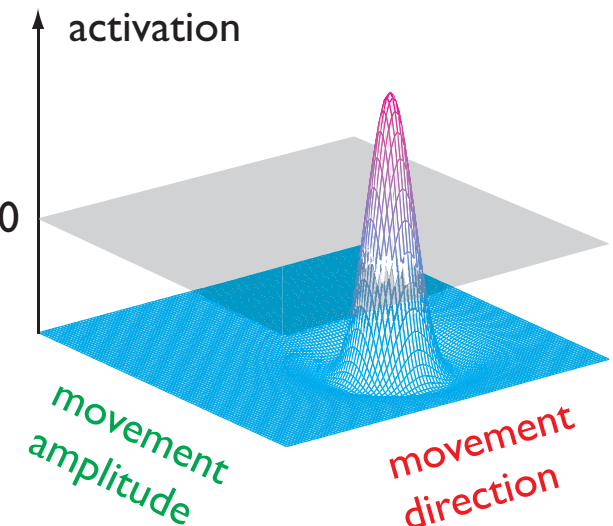
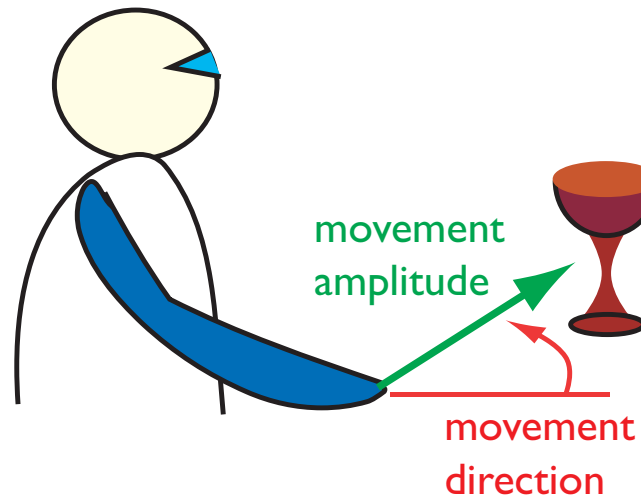
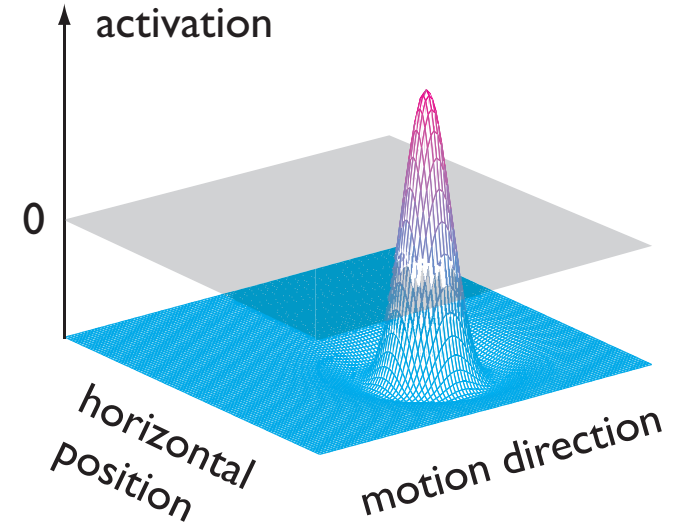
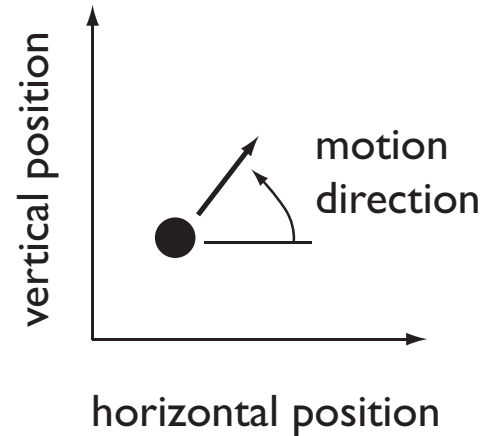
- conceptually, most current connectionist accounts are input driven: they react/responsibly to input
- thought and action are driven by the inner state of the mind/brain
- for inner states to do that, they must be stable: neural attractors
- attractors arise and disappear in dynamic instabilities
=> autonomous sequences of inner states
- stability and instabilities come from neural dynamics with strong recurrent interaction

DFT principle 2: Space

- neural attractors are embedded in low-dimensional continuous spaces ~ **neural fields**
- when these share dimensions => **flexible binding**
- basis for productivity, compositionality, systematicity => **grounded higher cognition**

Space

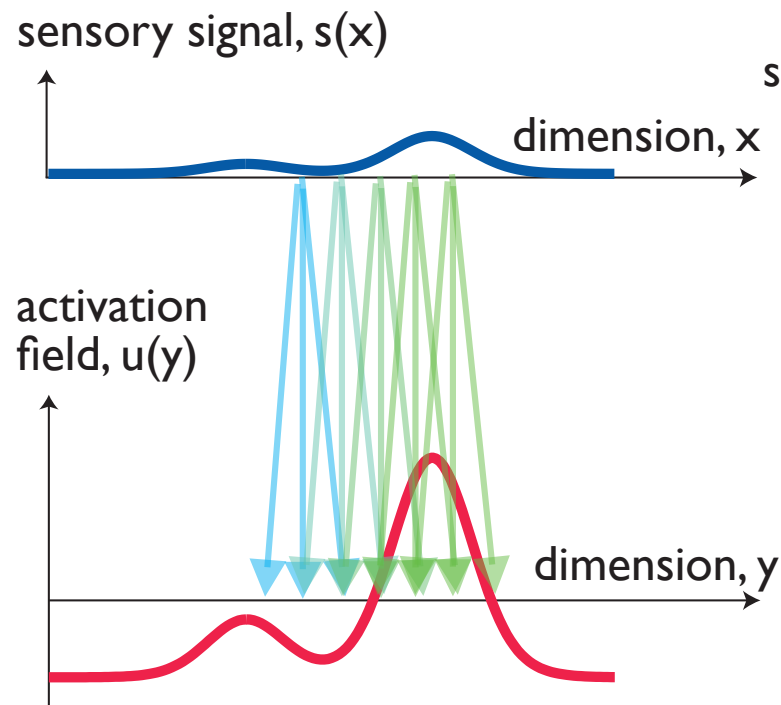
- activation in neural populations carries functional meaning
- activation: $u(x, t)$ where x spans low-dimensional spaces



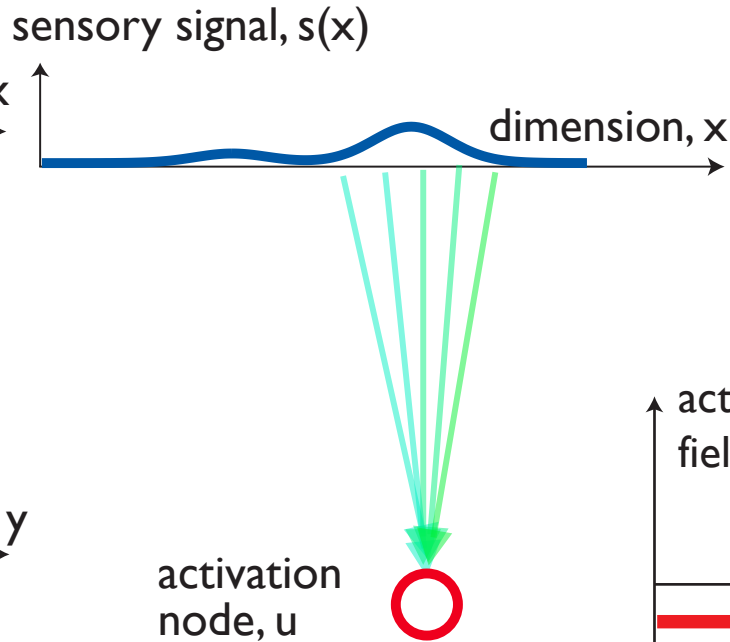
Spaces come from forward connectivity

from sensory surfaces

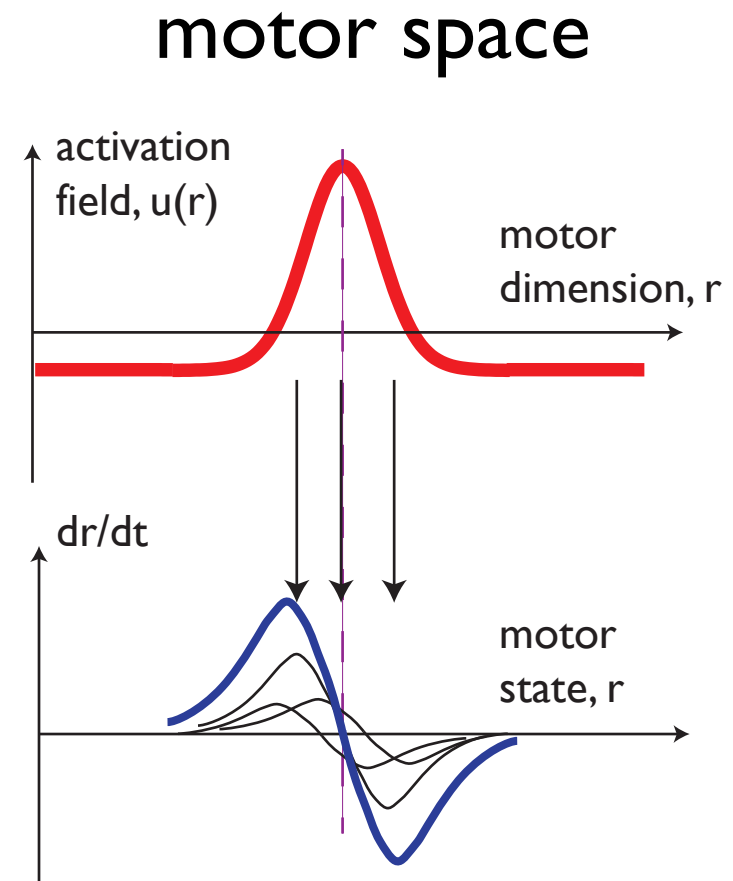
to motor surfaces



feature space



concepts



motor space

Time/Autonomy

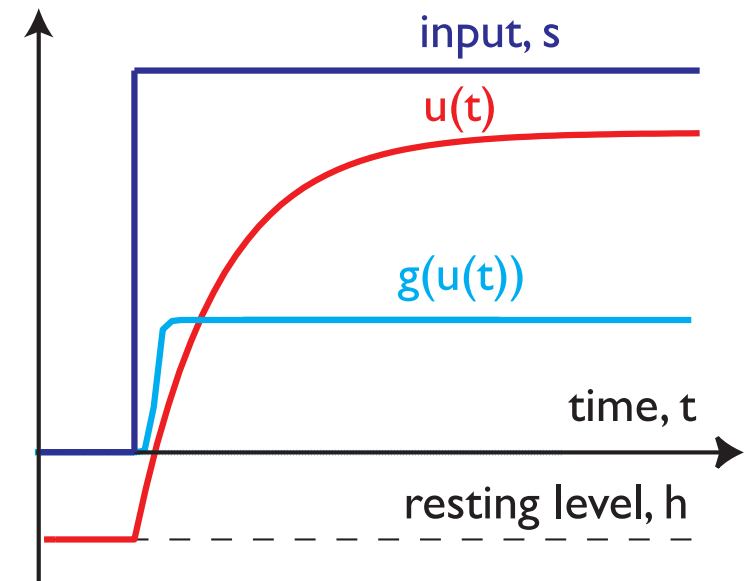
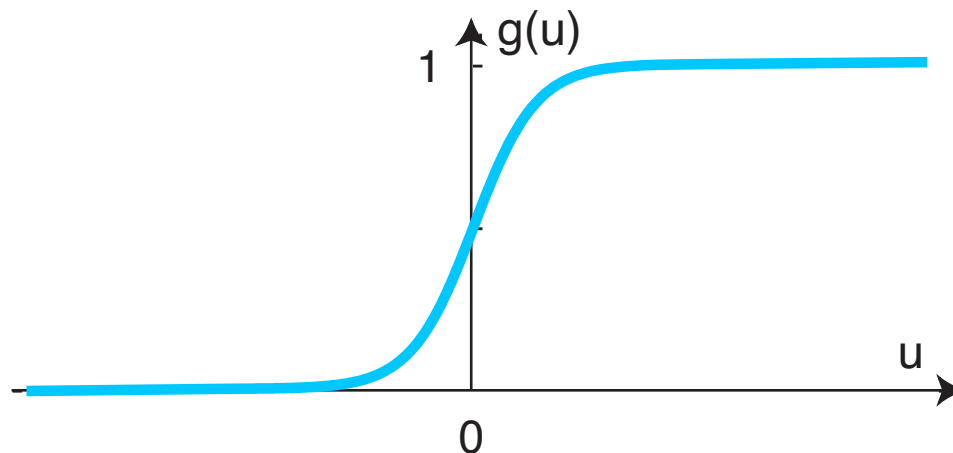
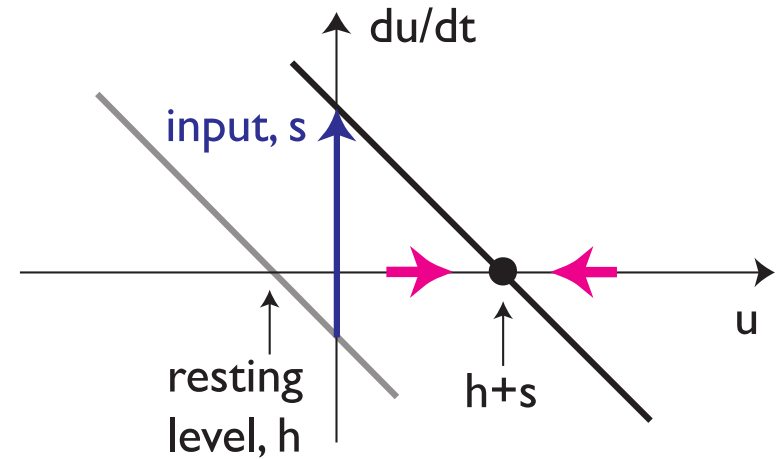
- Neural dynamics

$$\tau \dot{u}(x, t) = -u(x, t) + h + s(x, t)$$

- inherited from the membrane dynamics of neurons

$$\tau \approx 10 \text{ msec}$$

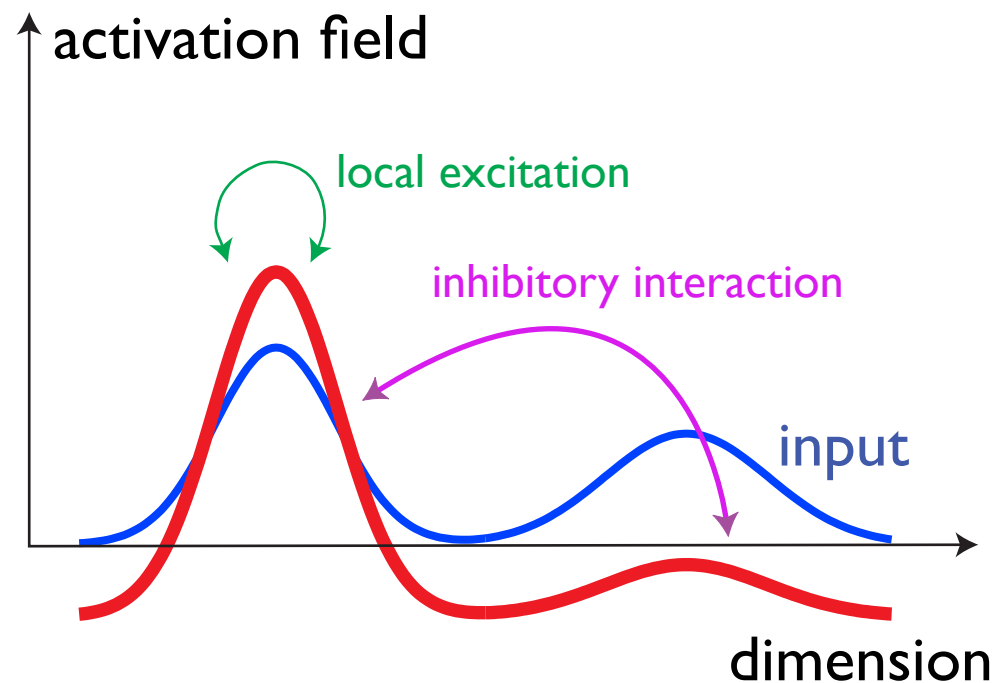
- this is input-driven



...beyond input driven activation

$$\tau \dot{u}(x, t) = -u(x, t) + h + s(x, t) + \int w(x - x') \sigma(u(x', t)) dx'$$

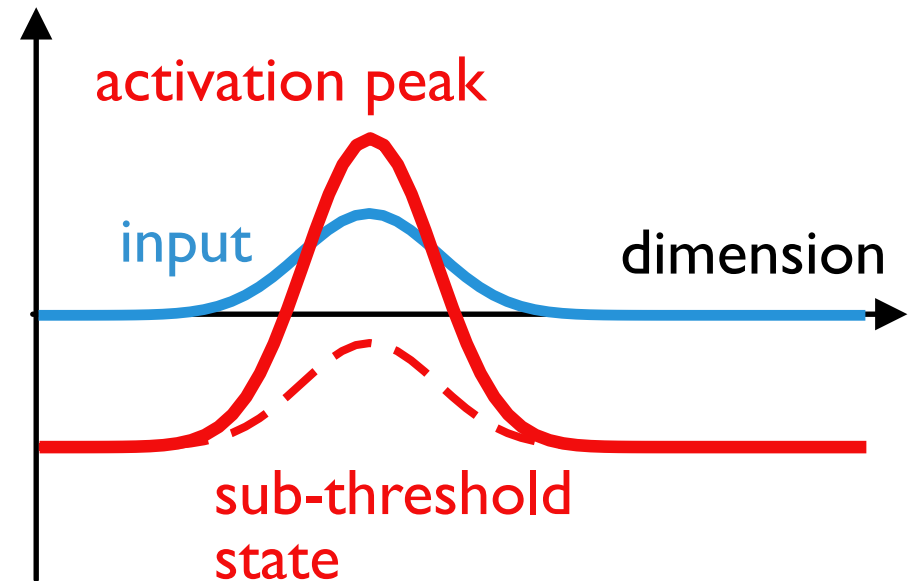
- strong recurrent connectivity within populations = **interaction**
- **excitatory** for neighbors in space
- **inhibitory** for activation at a spatial distance



...beyond input driven activation

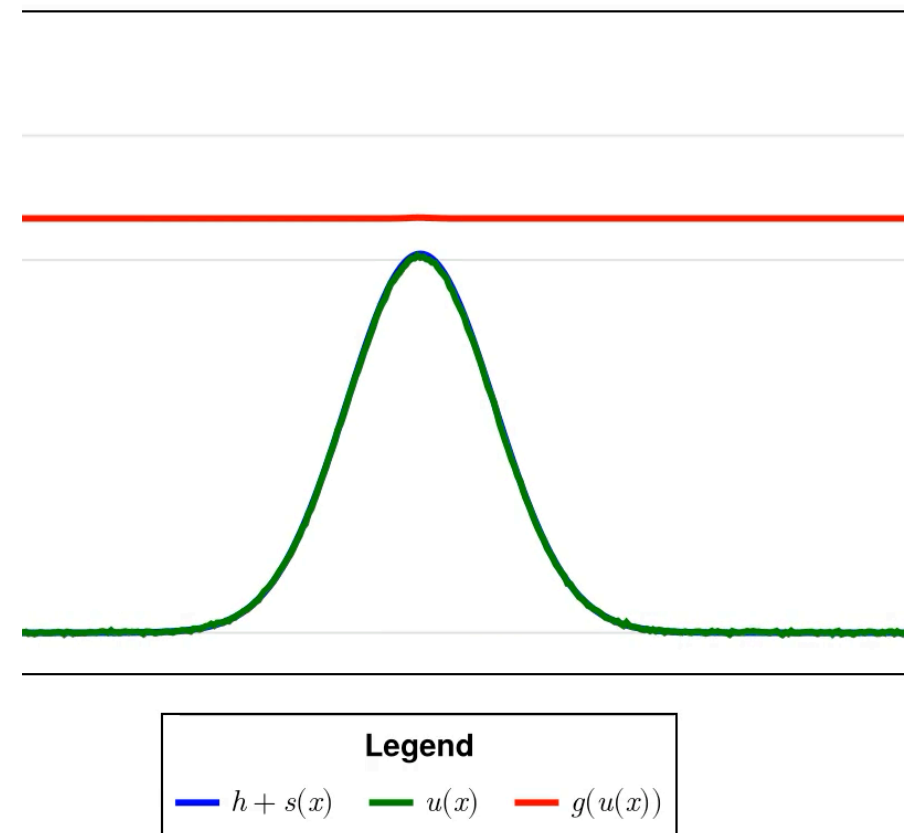
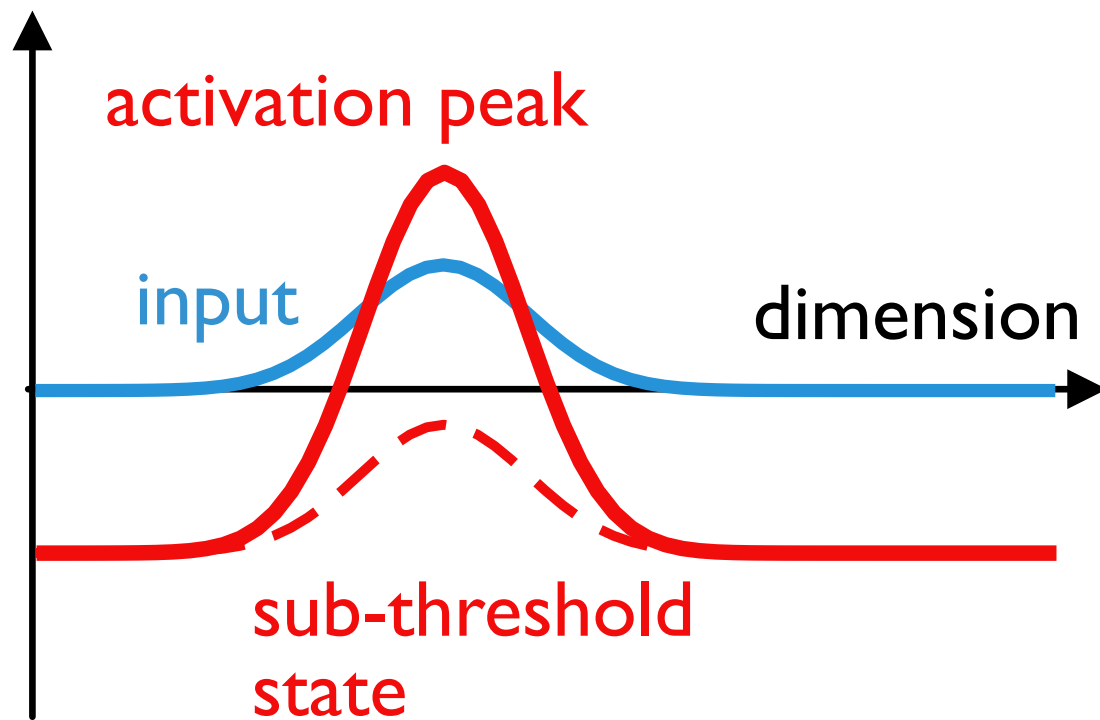
$$\tau \dot{u}(x, t) = -u(x, t) + h + s(x, t) + \int w(x - x') \sigma(u(x', t)) dx'$$

- strong recurrent connectivity within populations = interaction
- excitatory for neighbors in space
- inhibitory for activation at a spatial distance
- => peak attractors

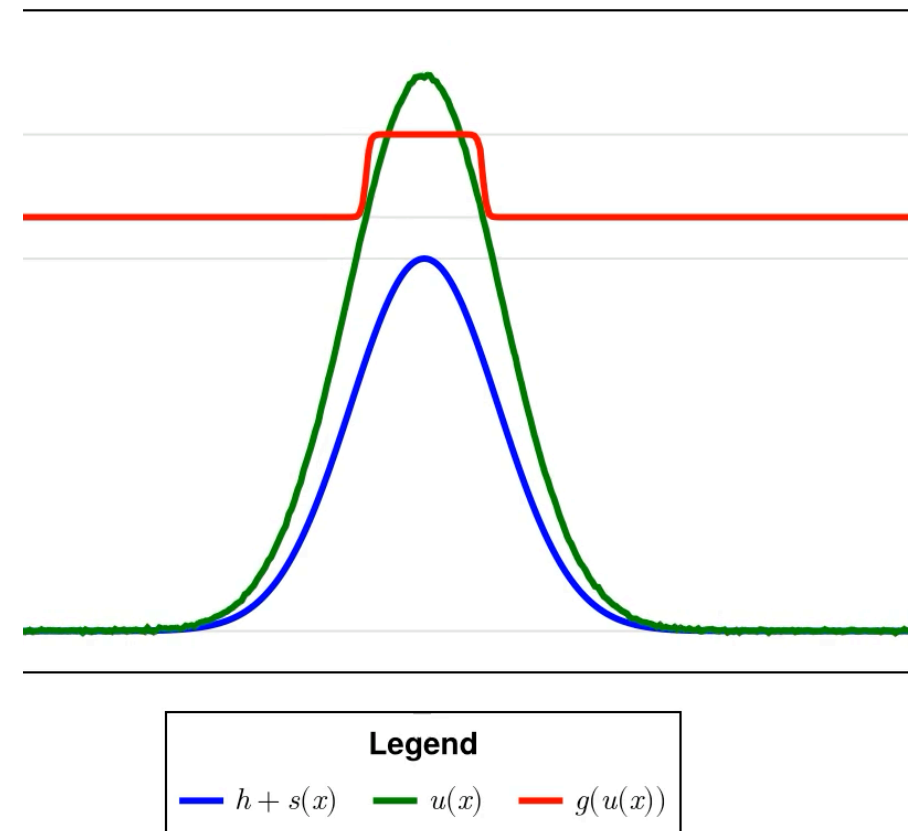
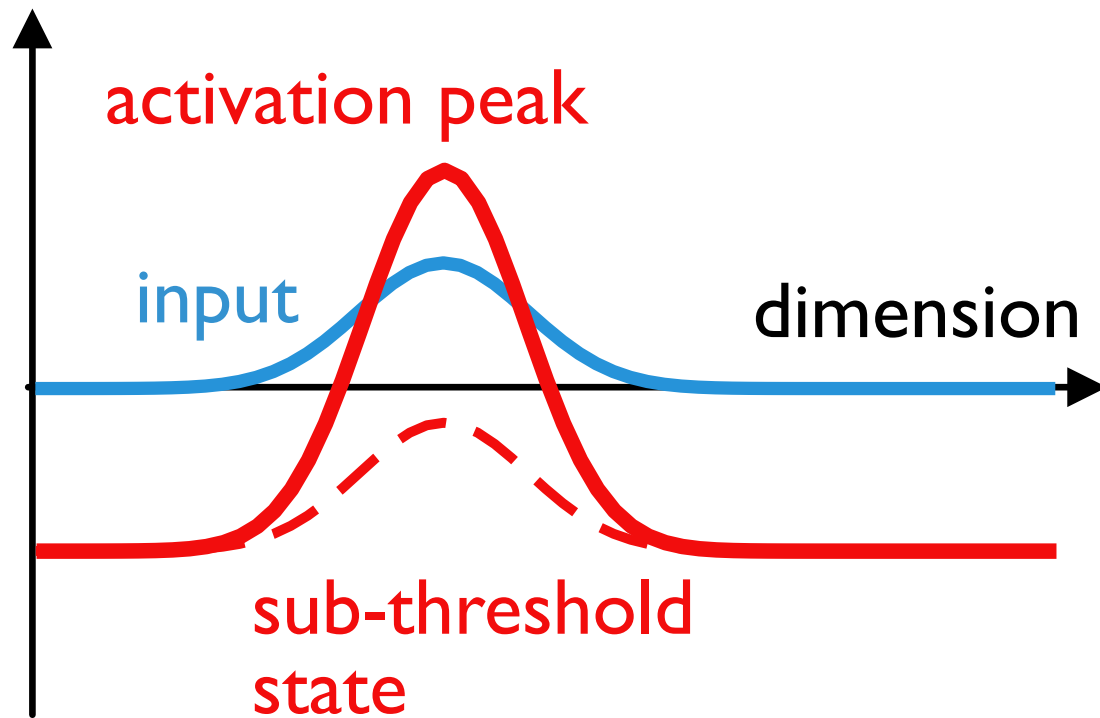


■ **bistable** \Rightarrow gap between peak and sub-threshold activation pattern

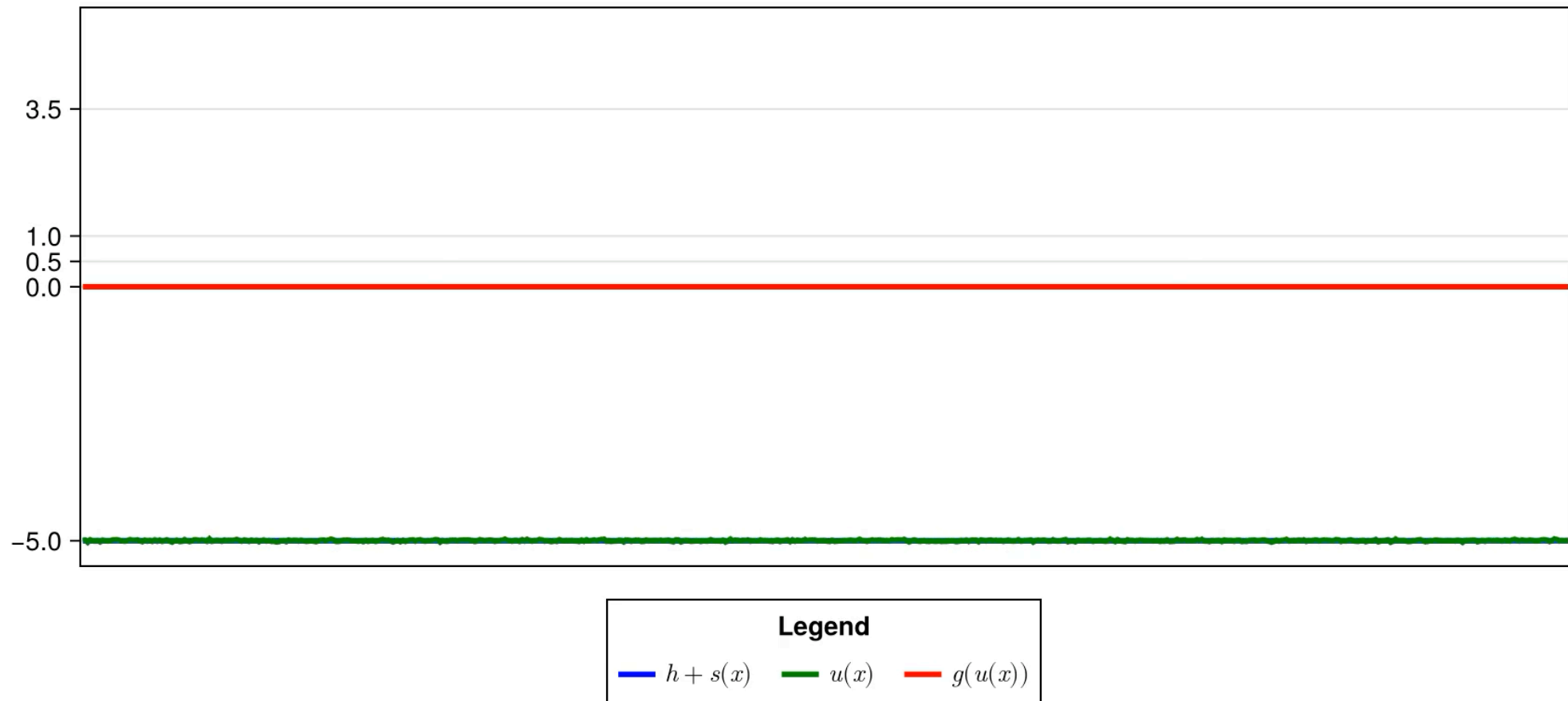
■ **detection instability**: peak arises



■ peaks disappear in the reverse detection instability

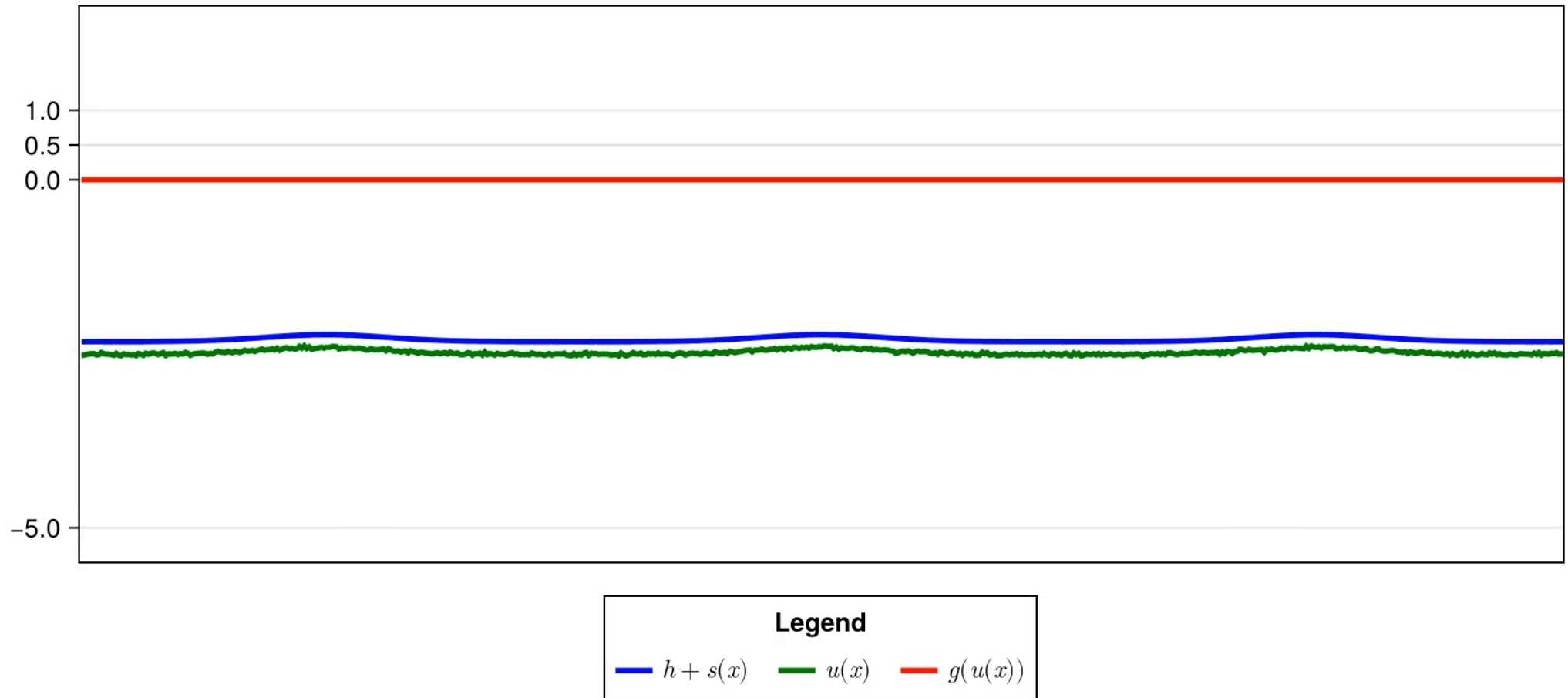


selection at detection

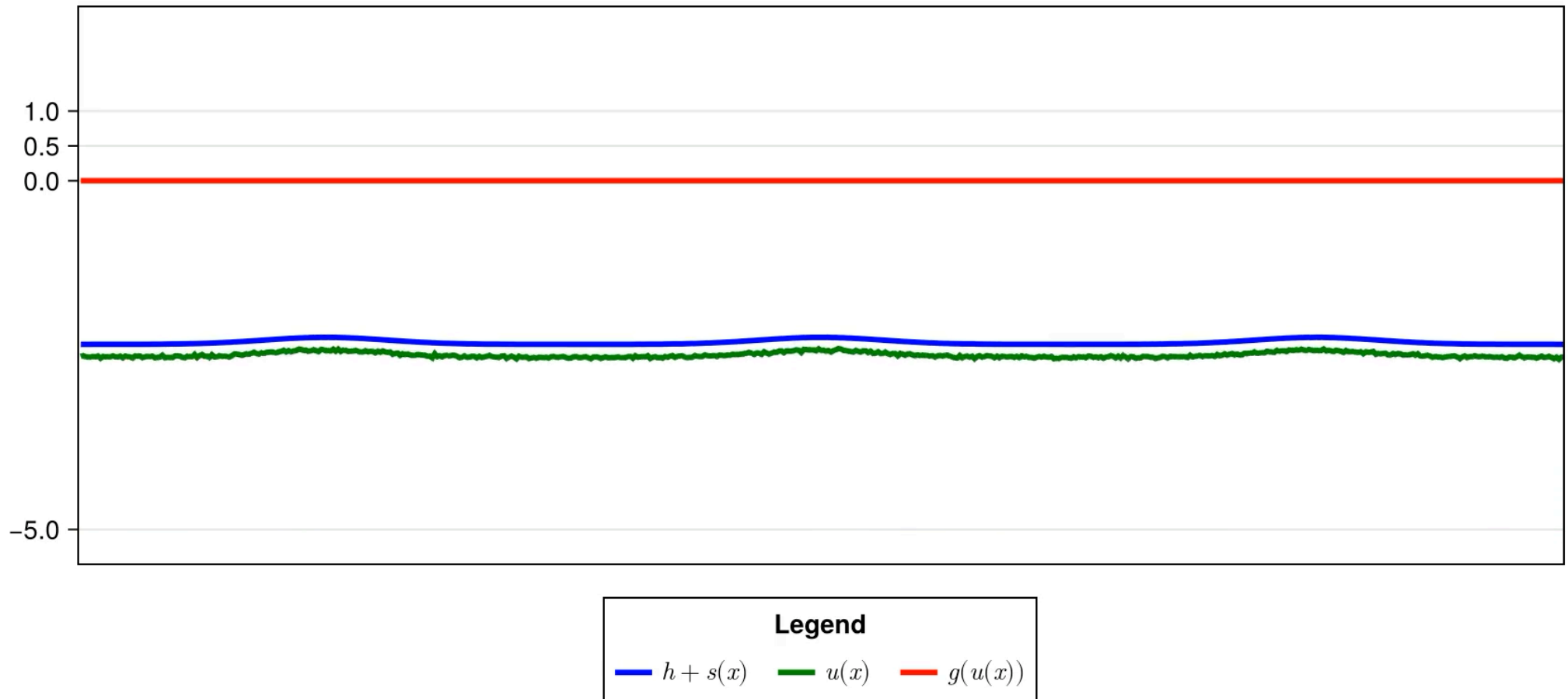


■ selection at detection: induced by boost

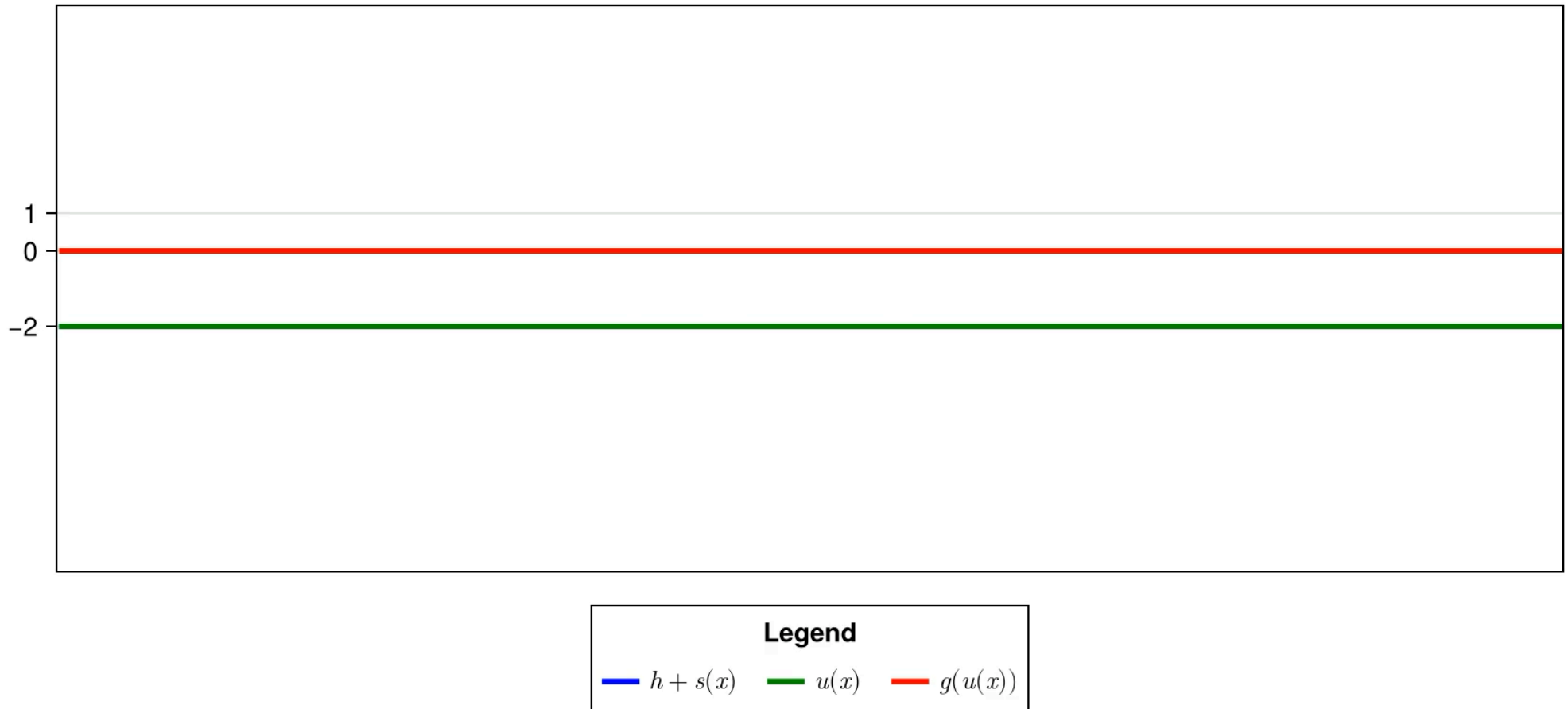
■ => amplifies small differences



■ => categories emerge from continuous spaces

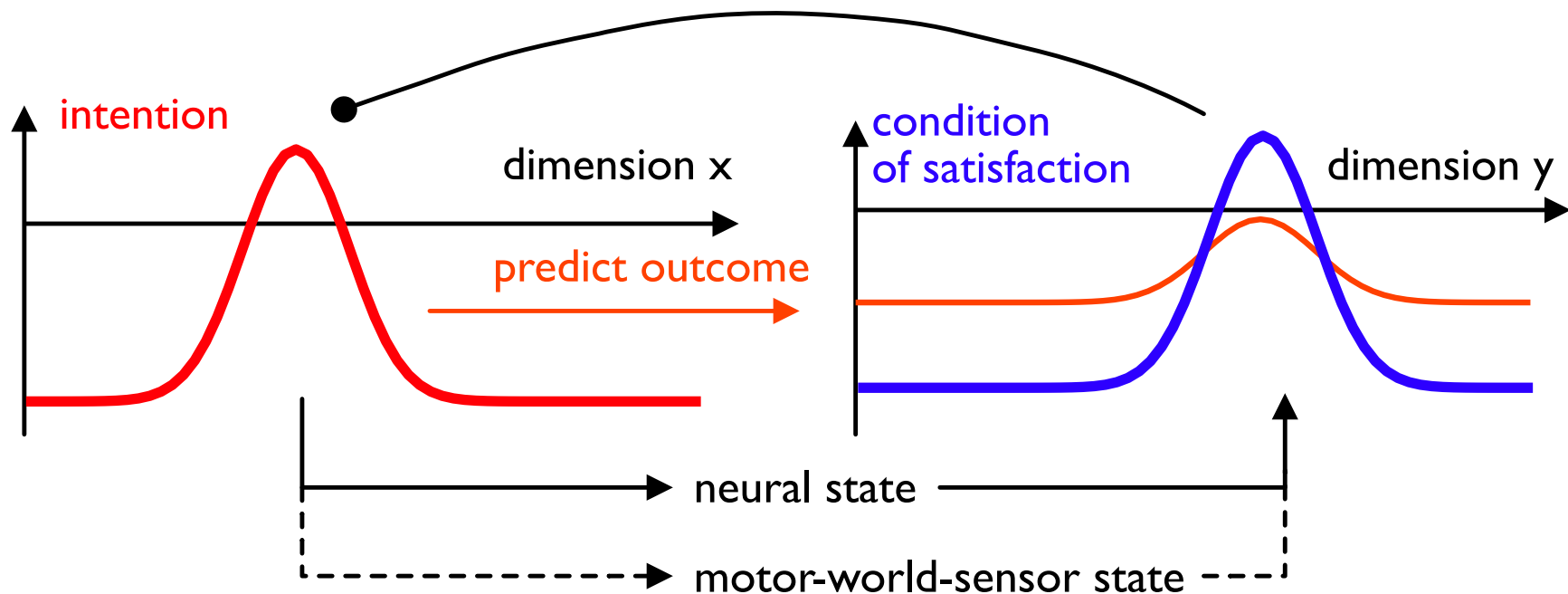


■ sustained activation ~ working memory

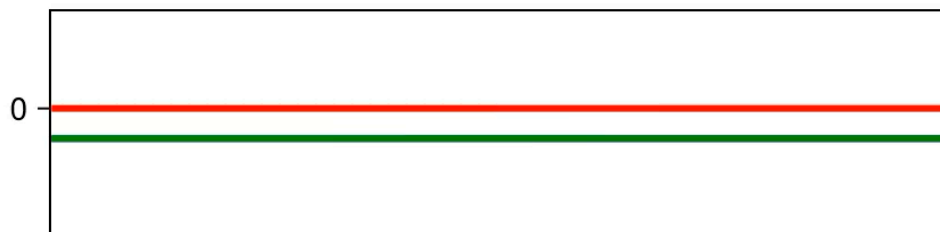


Autonomous acting/processing emerges from the instabilities

- a mini-architecture: intention and its Condition of Satisfaction (Cos)



■ intention to rotate bar to horizontal



intention

act



inhibition

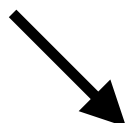


prediction

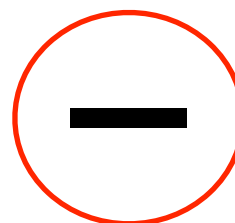


CoS

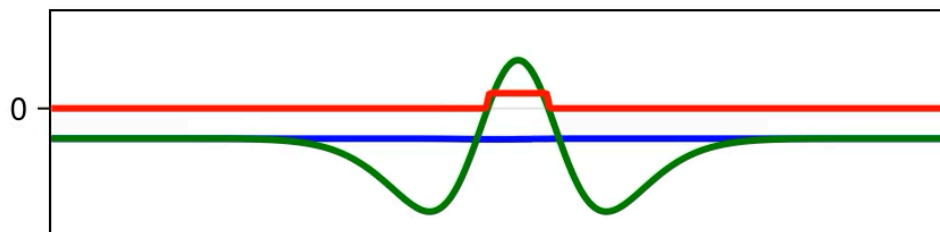
sense



perception

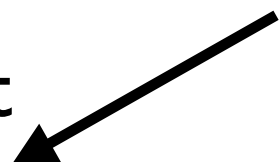


■ intention to rotate bar to horizontal

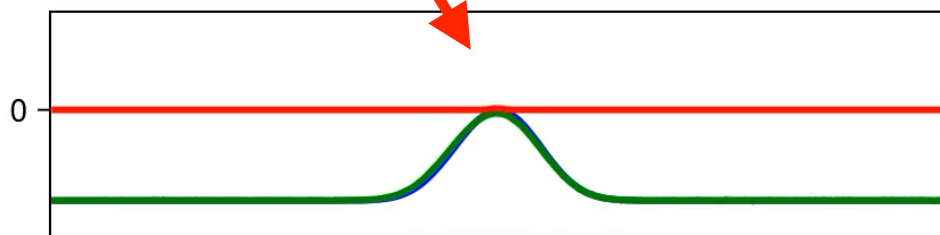
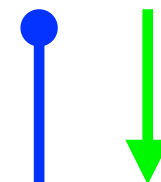


intention

act

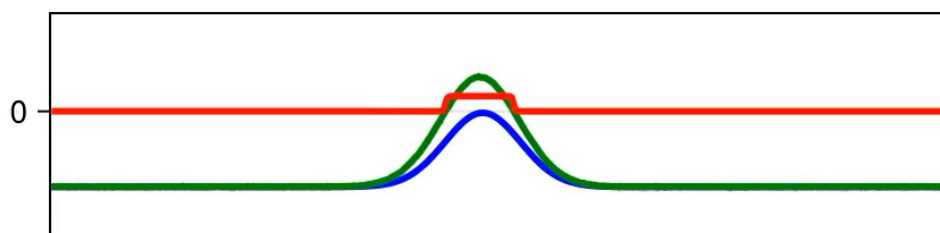
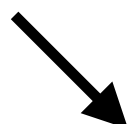


detection

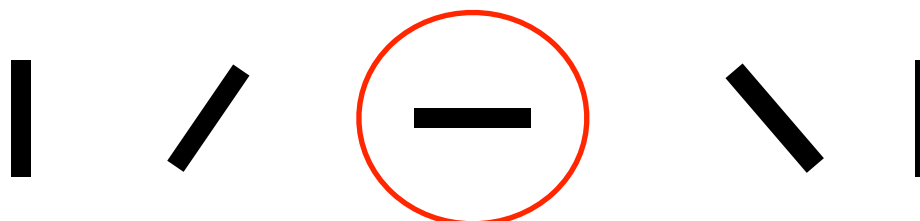


CoS

sense

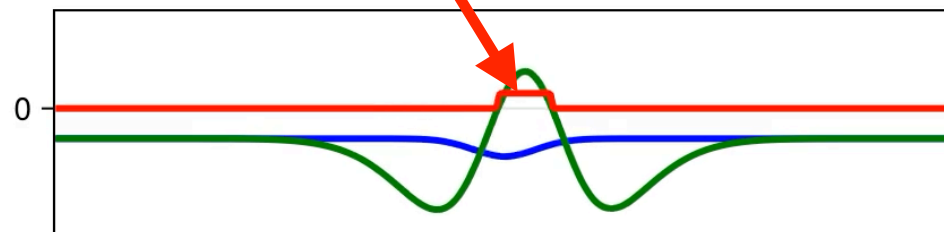


perception



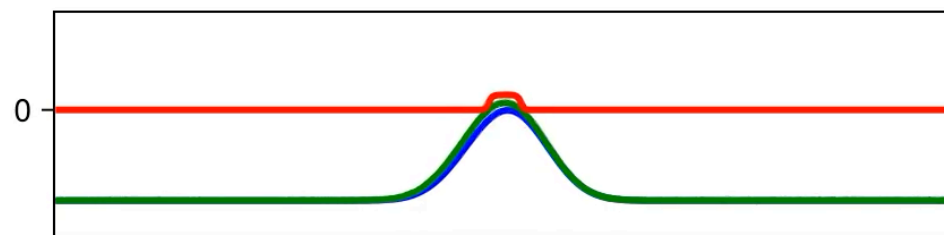
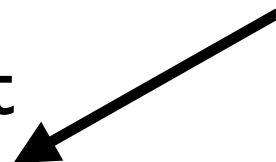
reverse detection

■ intention to rotate bar to horizontal



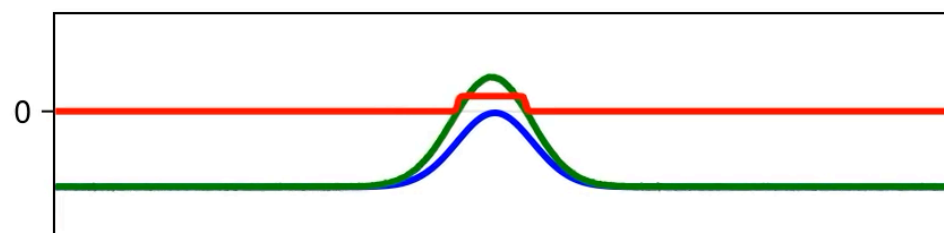
intention

act

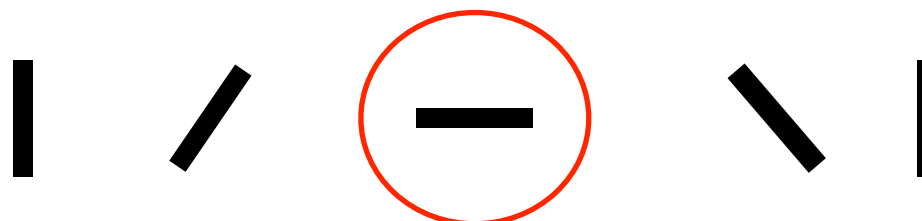


CoS

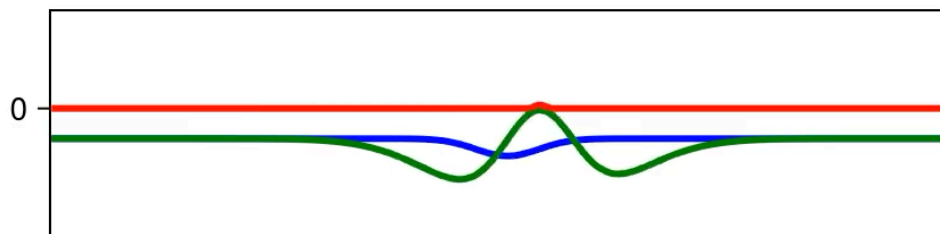
sense



perception



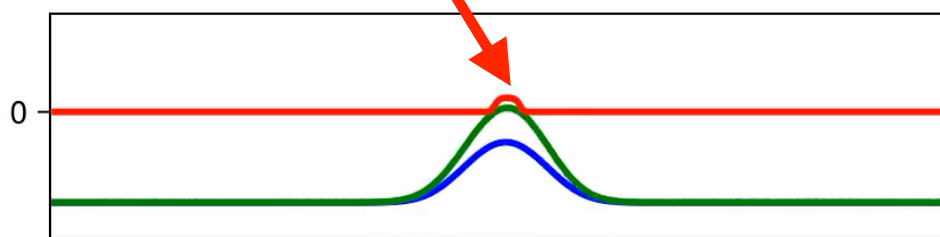
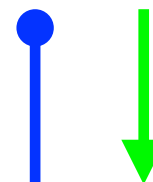
■ intention to rotate bar to horizontal



intention

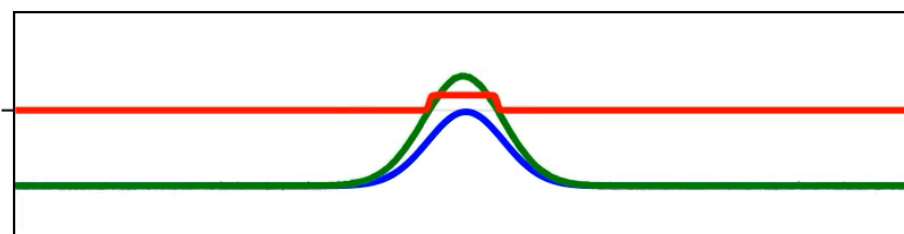
act

reverse detection

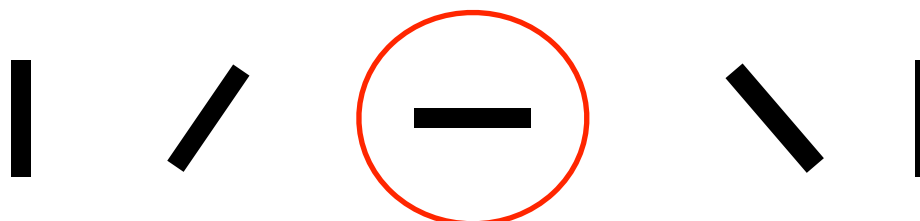


CoS

sense



perception



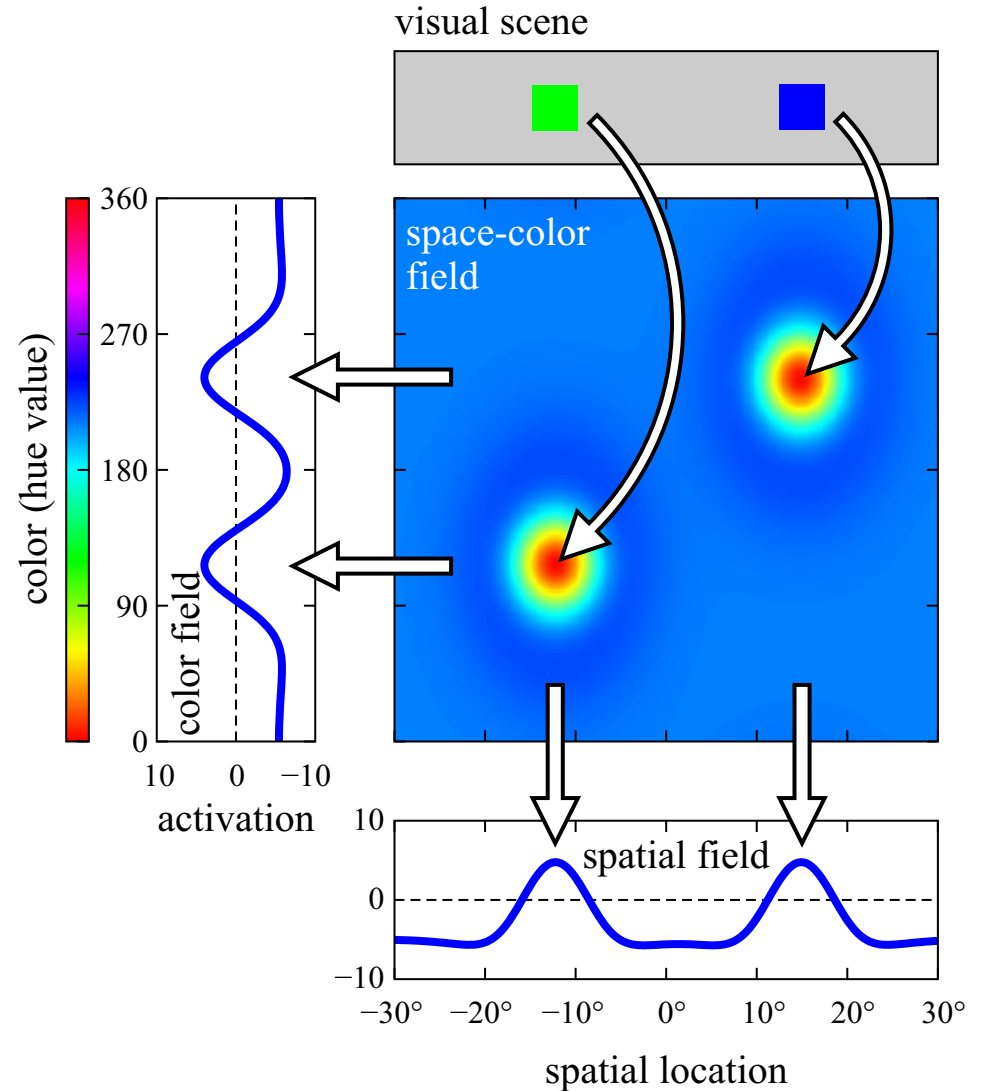
Coupling spaces + instabilities

=> higher cognition

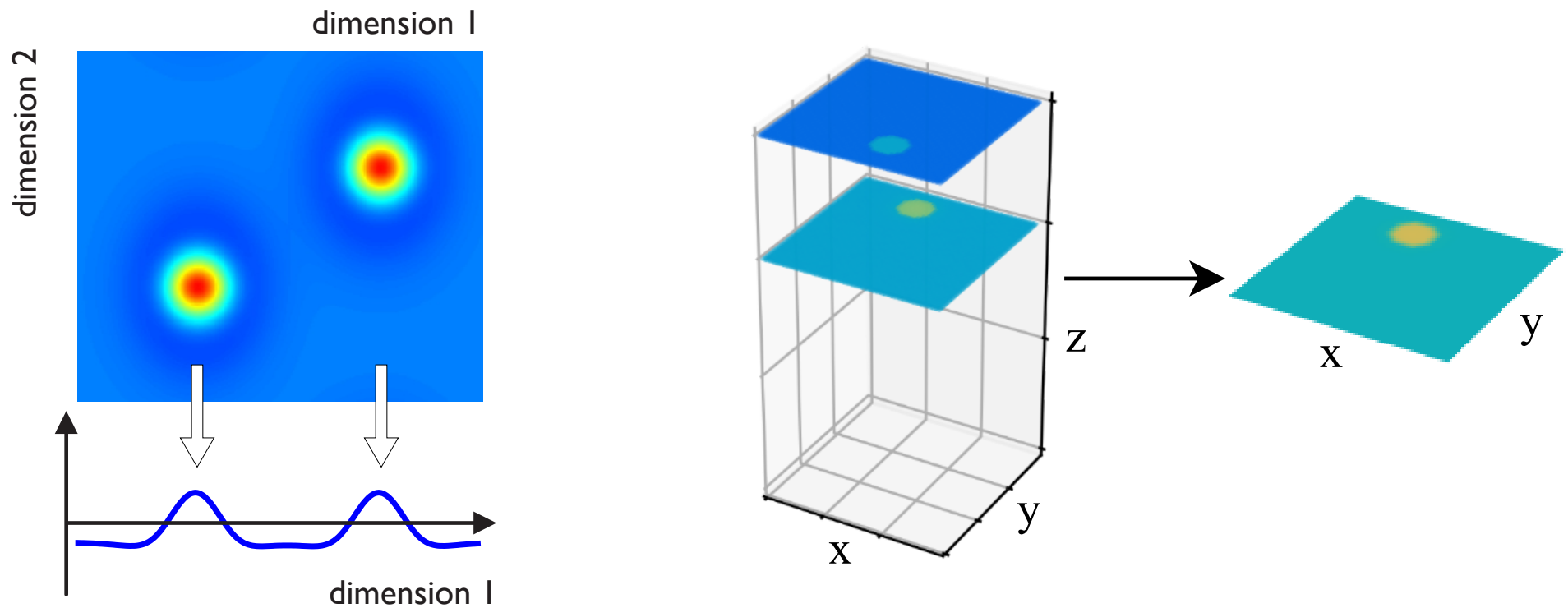
- binding through shared dimensions

Joint representations

■ **unbind** = extract
features by **contraction**
coupling



Contraction coupling

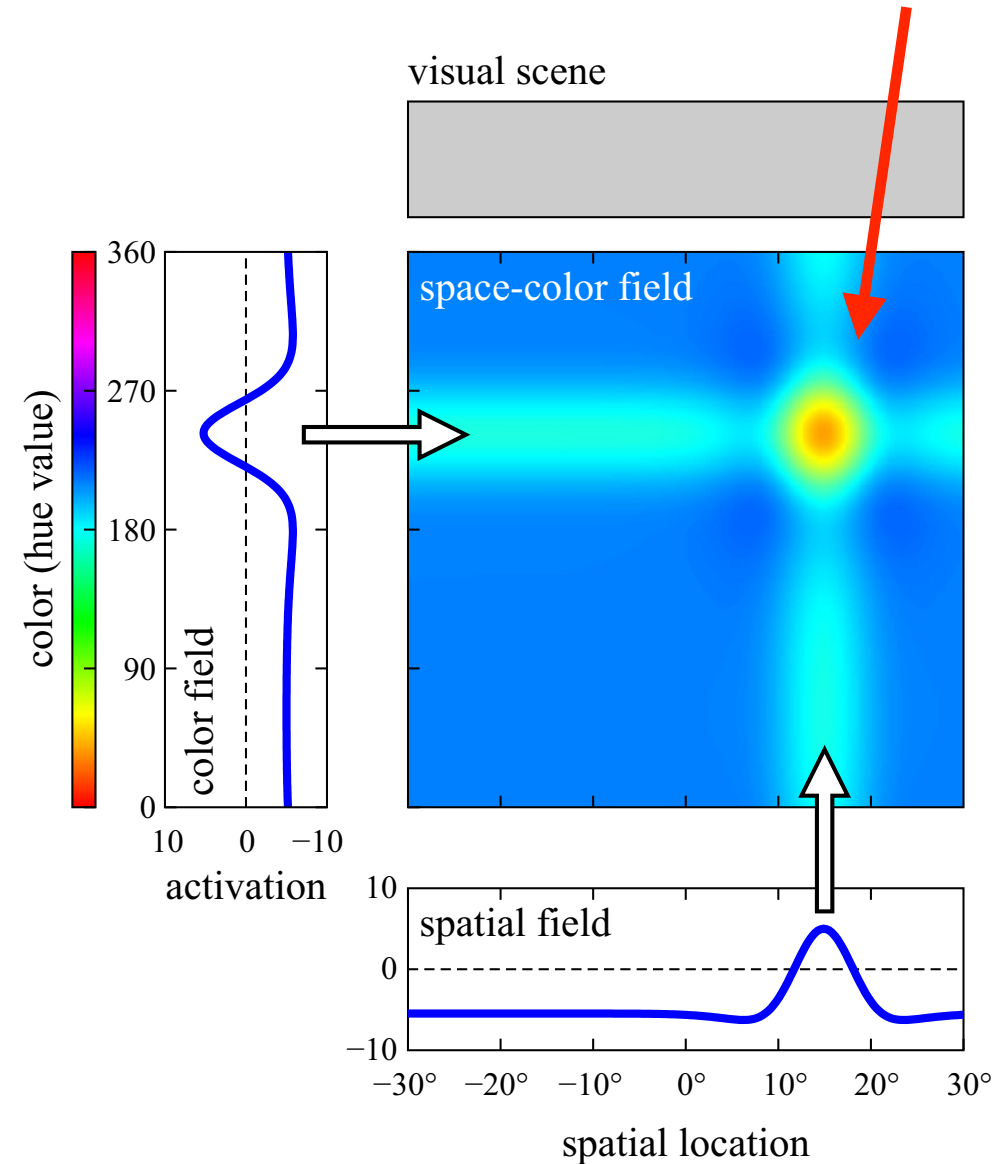


[Sabinasz, Richter, Schöner, *Cog. Neurodyn.* 2023]

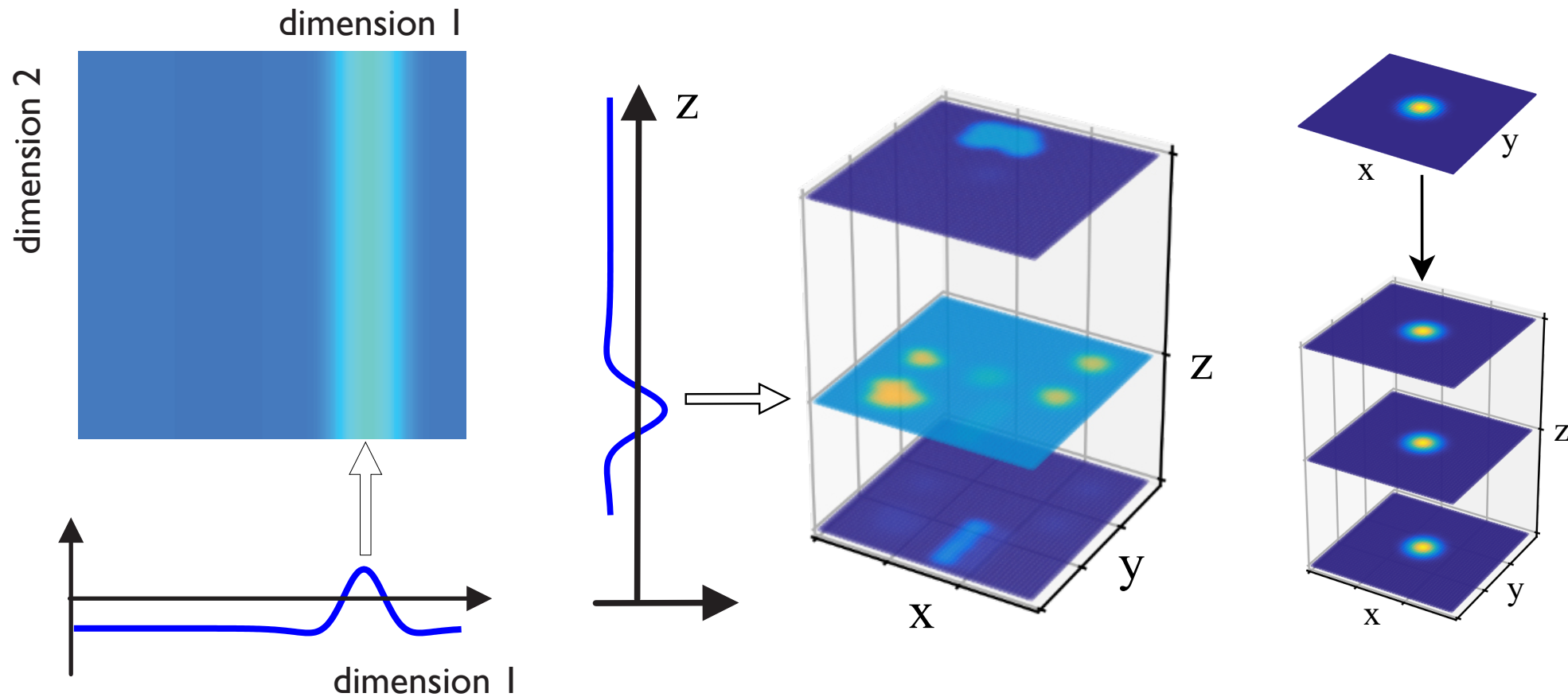
Bind in mental maps

detection
instability

- bind separate features into objects in mental maps
- by expansion mapping



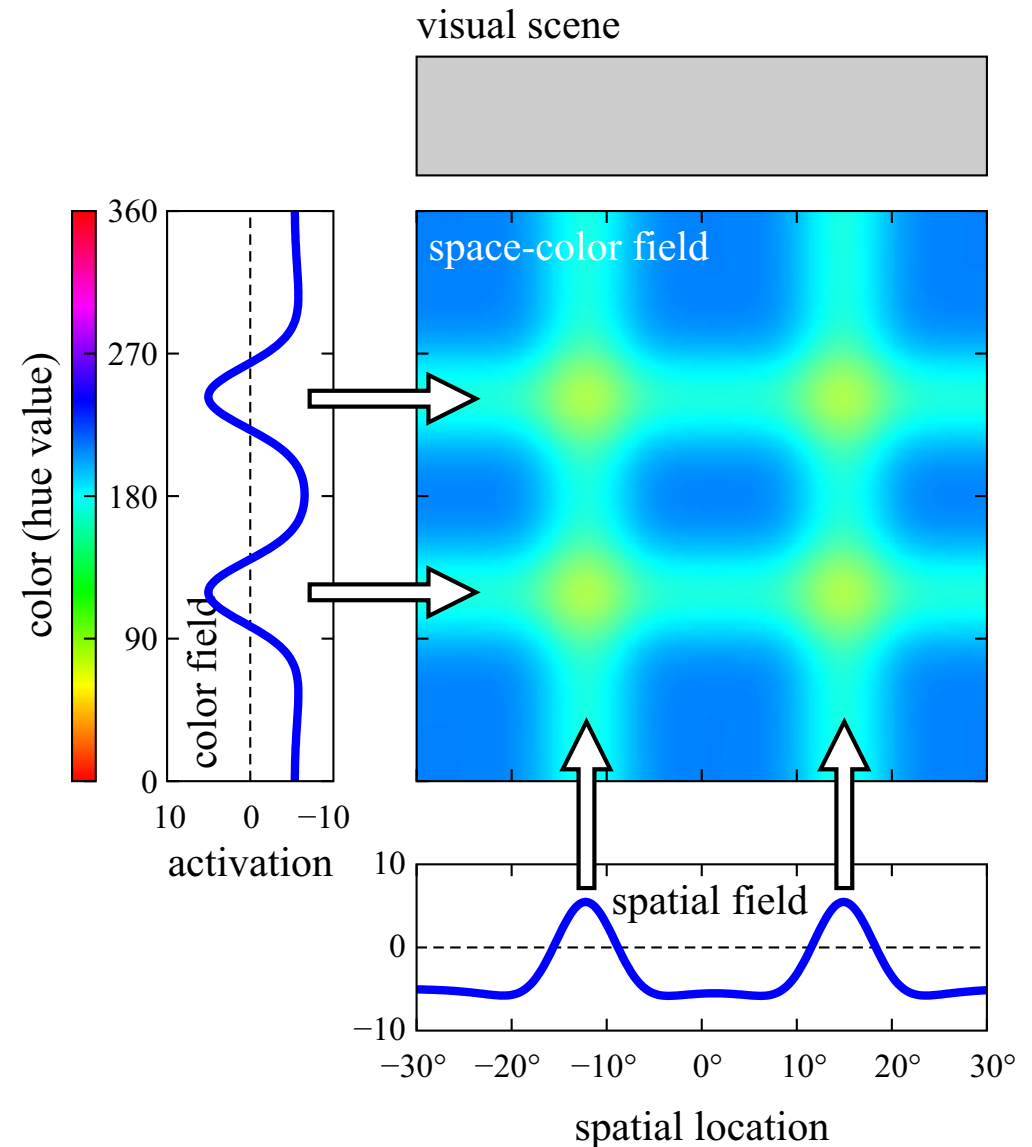
Expansion coupling



[Sabinasz, Richter, Schöner, *Cog. Neurodyn.* 2023]

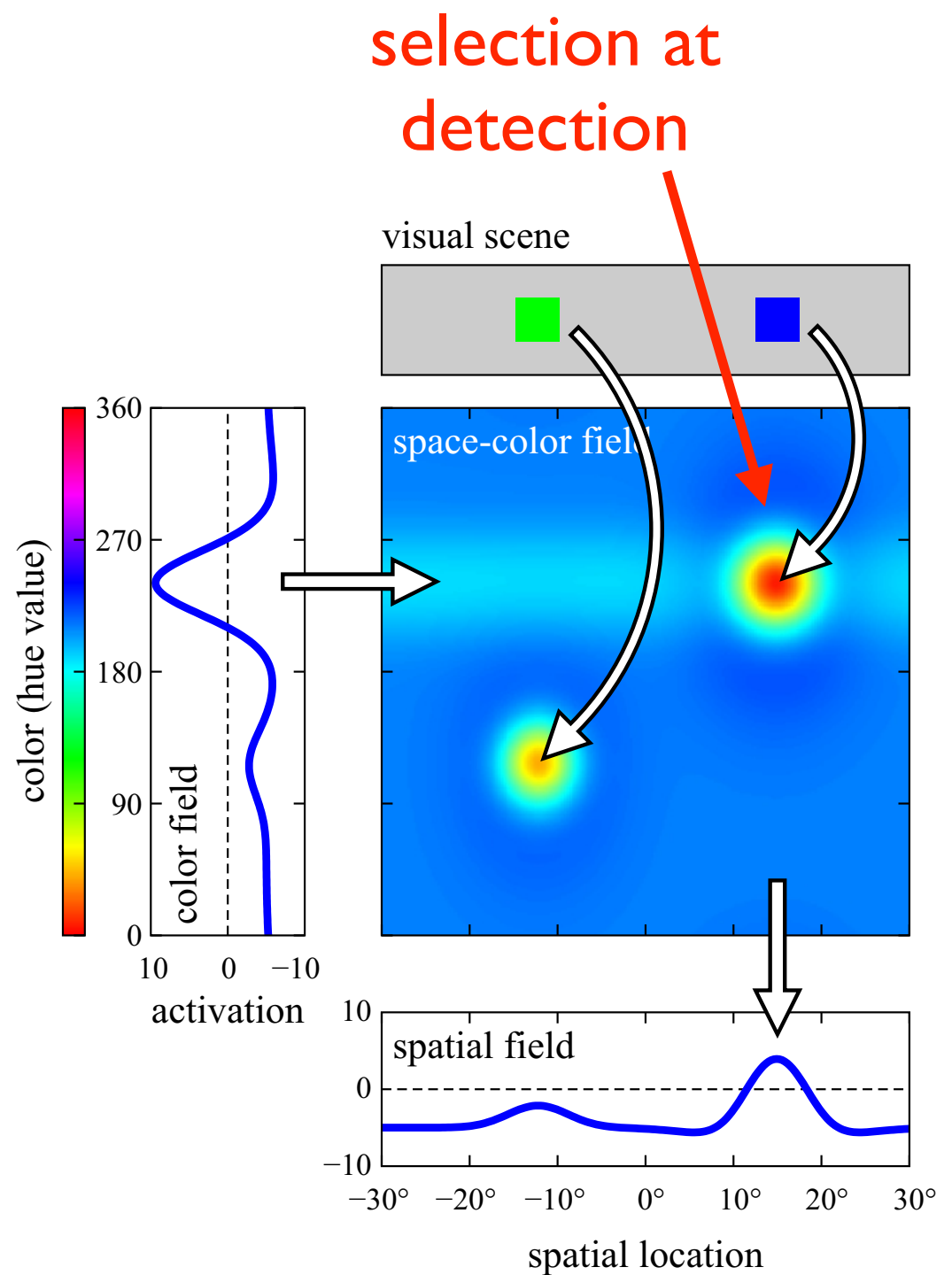
Binding problem

- => bind one object at a time
- (plus coordinate frame issue)
- => attentional bottleneck



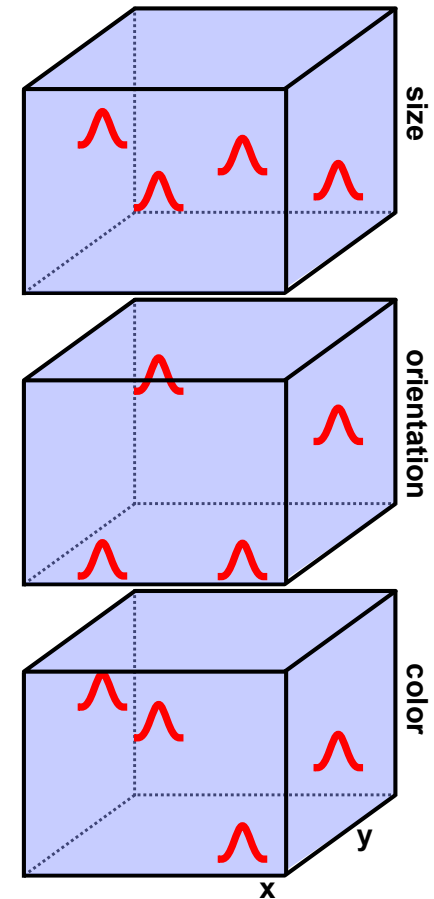
Cued selection

- combines expansion and contraction coupling



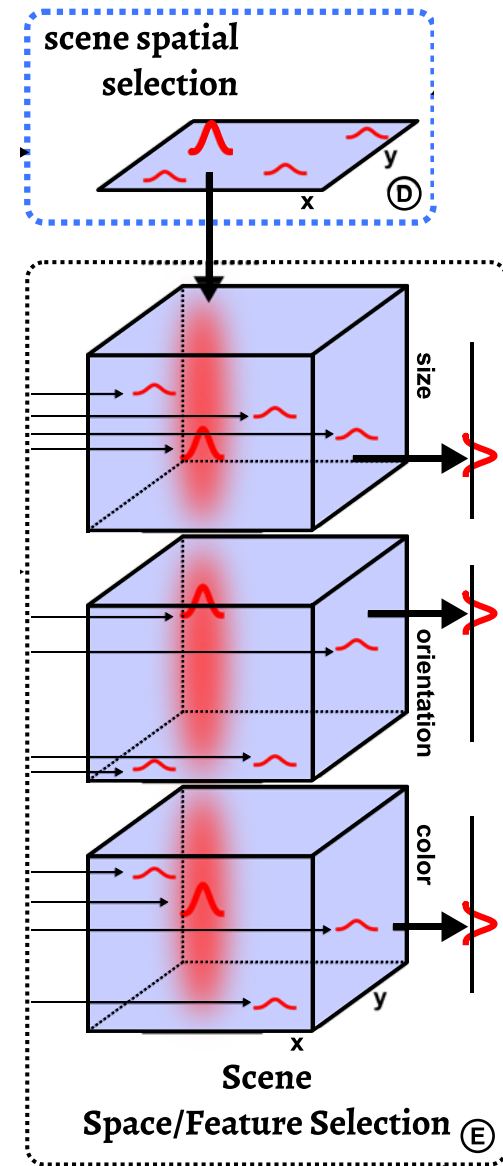
Binding through space

- multiple separate space-feature fields all share the spatial dimension



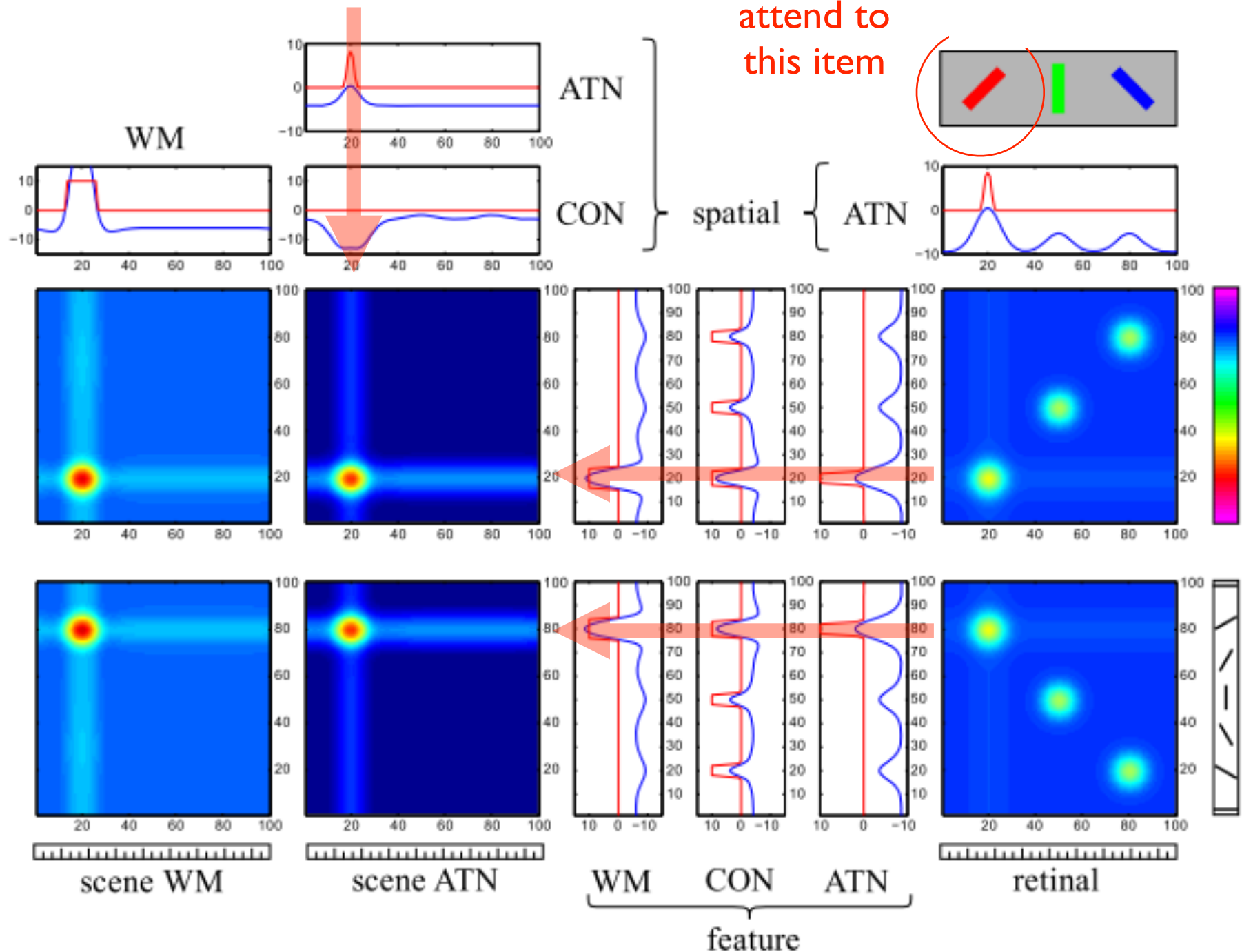
Binding through space

- expansion/contraction coupling along the spatial dimension enables binding/unbind



allocentric space

retinal space

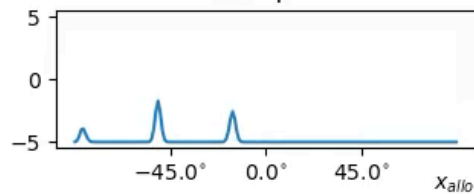


[Schneegans et al., Ch 8 of *DFT Primer*, 2016]

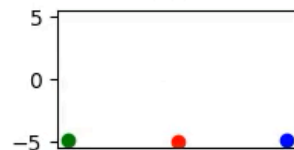
allocentric space

retinal space

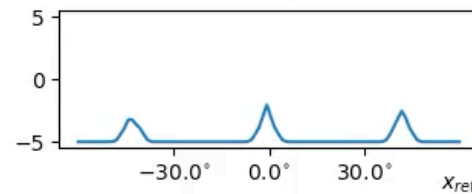
AlloSpat



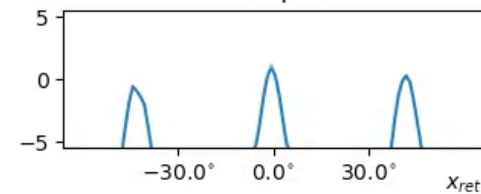
CoS



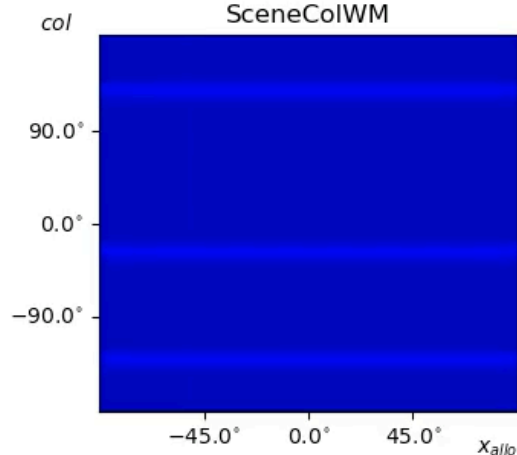
IoR



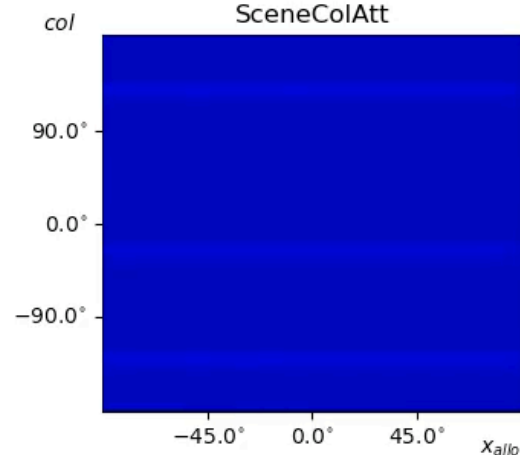
RetSpat



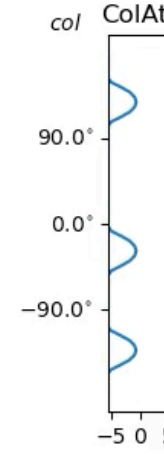
SceneColWM



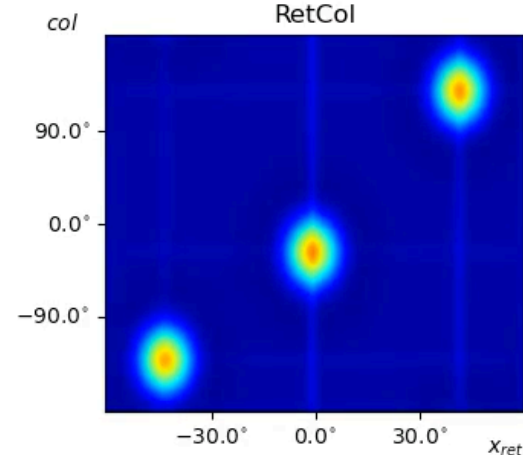
SceneColAtt



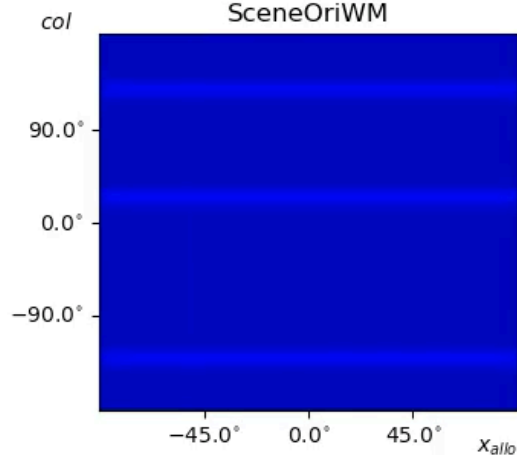
ColAtt



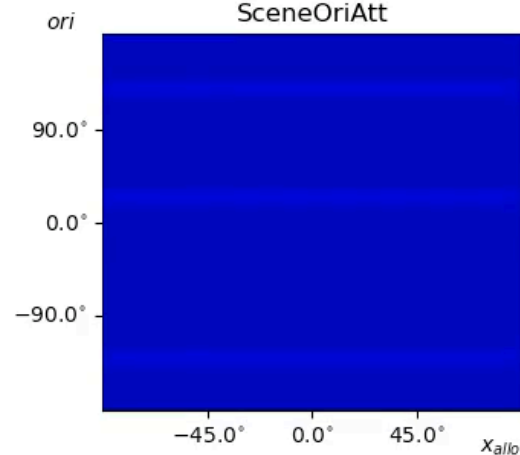
RetCol



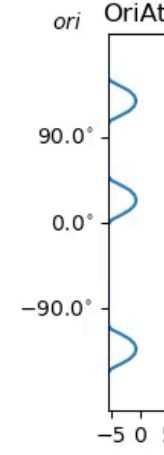
SceneOriWM



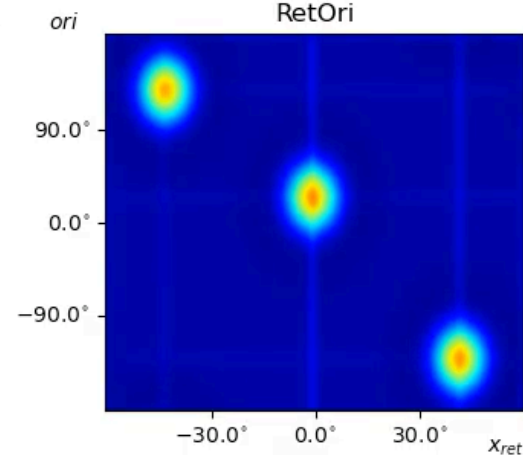
SceneOriAtt



OriAtt



RetOri

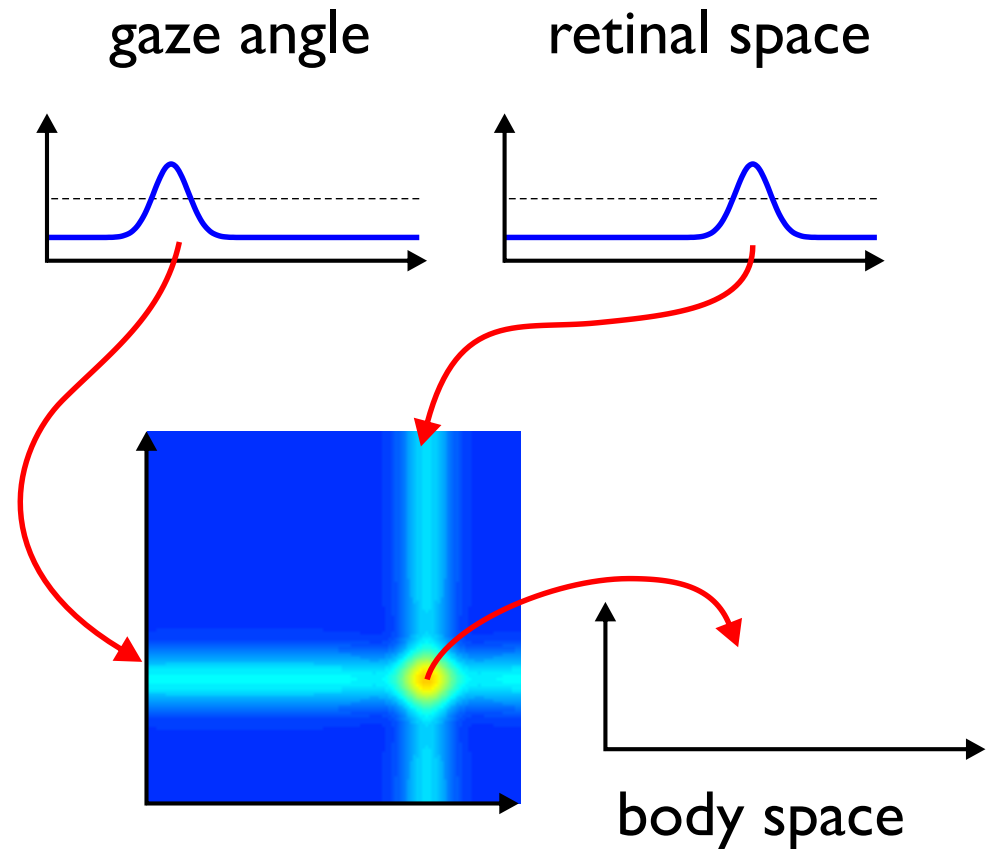


Coordinate transforms

■ binding retinal space to gaze angle

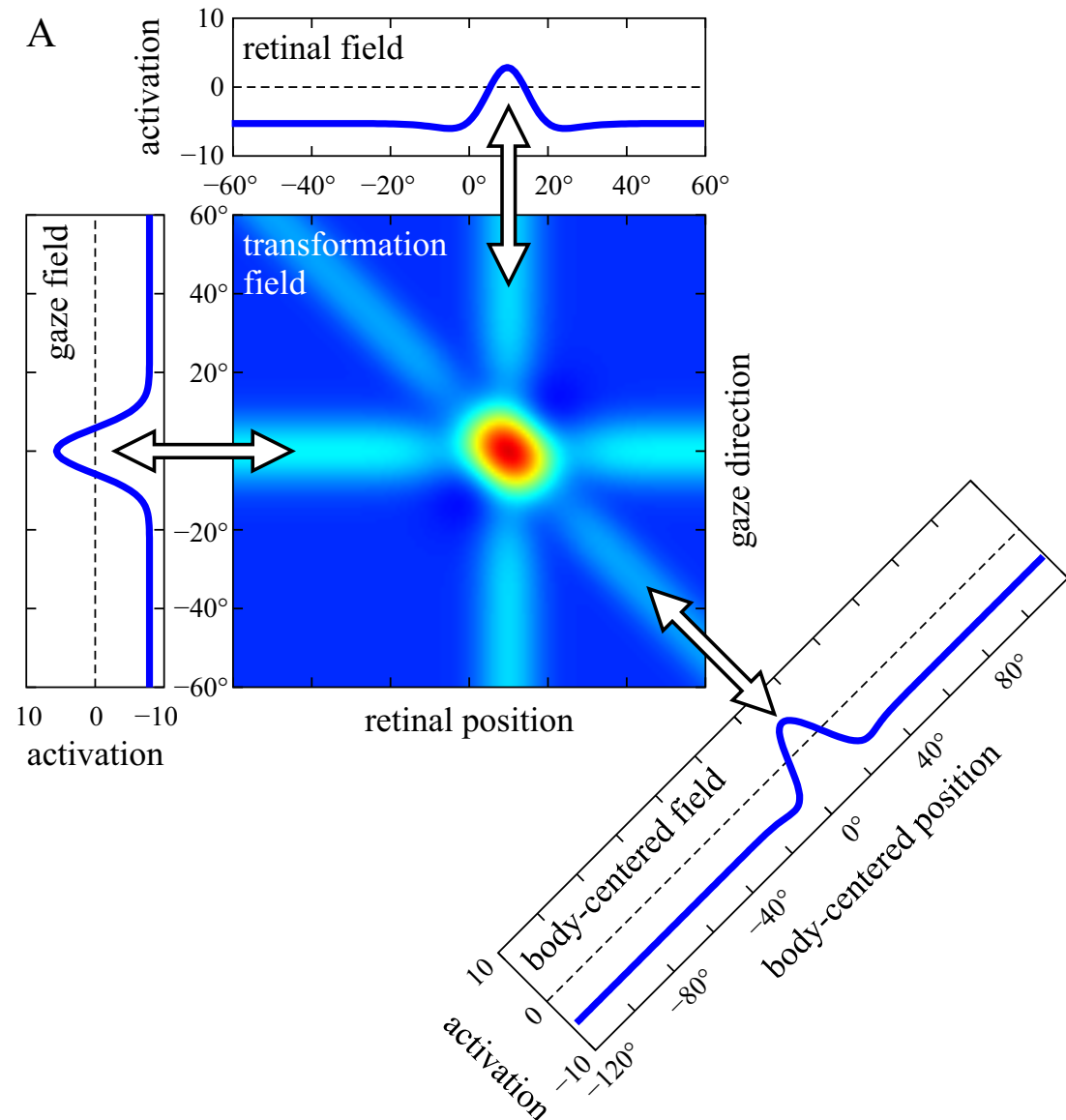
■ gain fields ~Andersen/Pouget

■ unbinding: body space



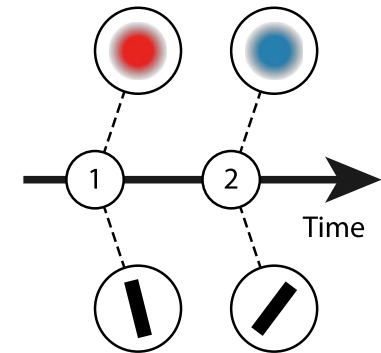
Coordinate transforms

- binding retinal space to gaze angle
- gain fields ~Andersen/Pouget
- unbinding: body space



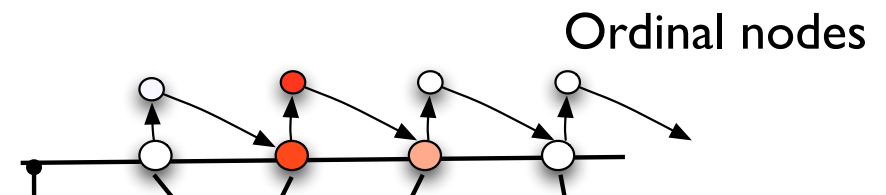
Binding through ordinal dimension

- experimental evidence from VWM: binding through time...



[Schneegans, McMaster, Bays: *Psych Rev* 2022]

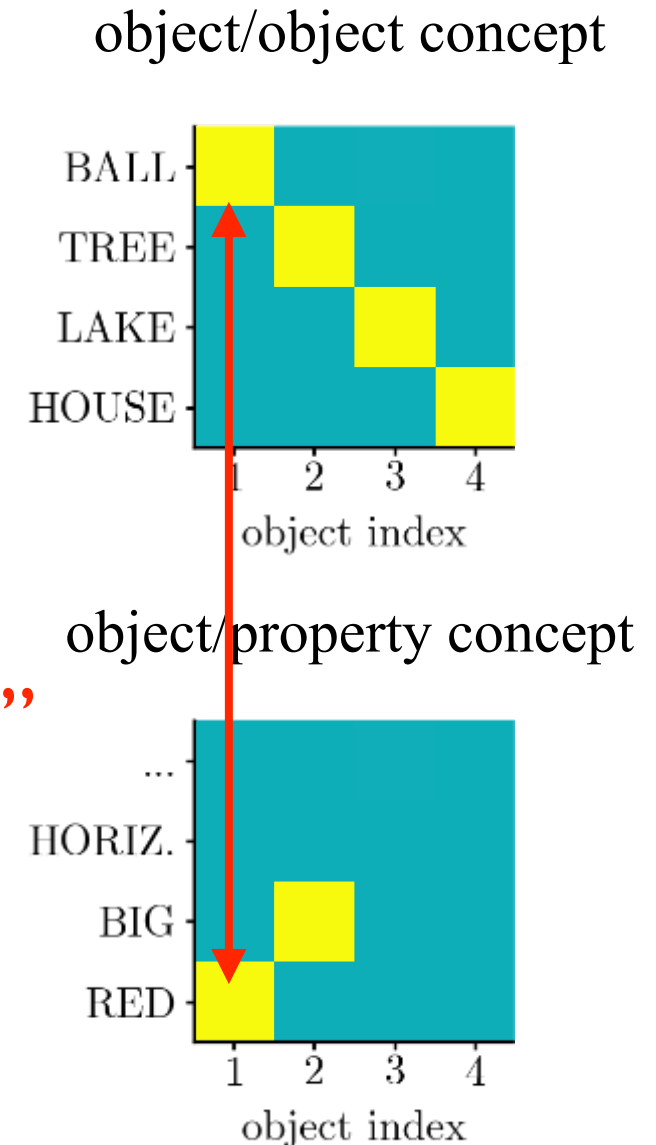
- process account in DFT: ordinal dimension from sequence generation



[Sandamirskaya, Schöner, *Neural Networks*, 2010]

Binding through ordinal dimension

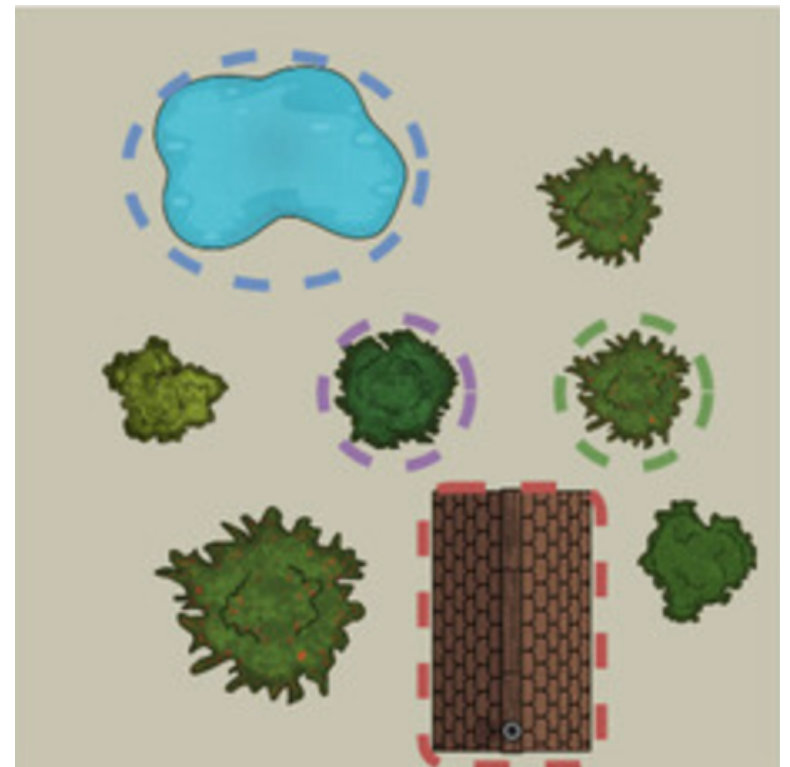
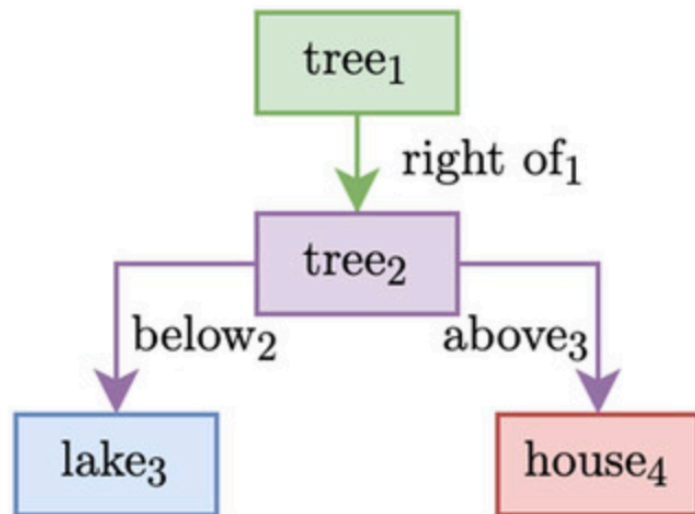
- concepts embedded in a shared ordinal dimension



[Sabinasz, Schöner, TopiCS 2023;
Sabinasz, Richter, Schöner Cog Neurodyn 2023]

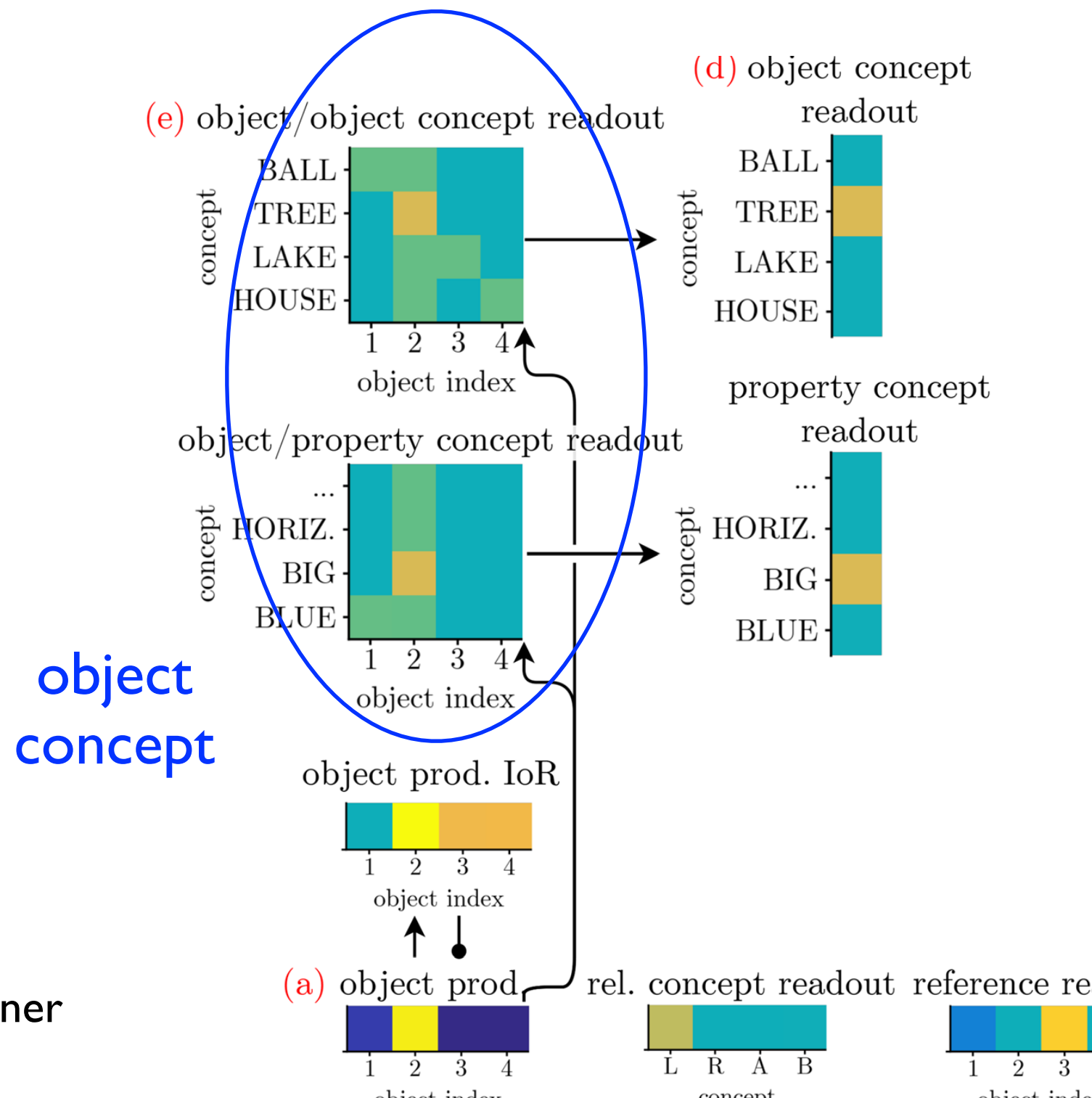
Binding through ordinal dimension => grounded higher cognition

“the tree to the right of the tree
that is below the lake and
above the house”

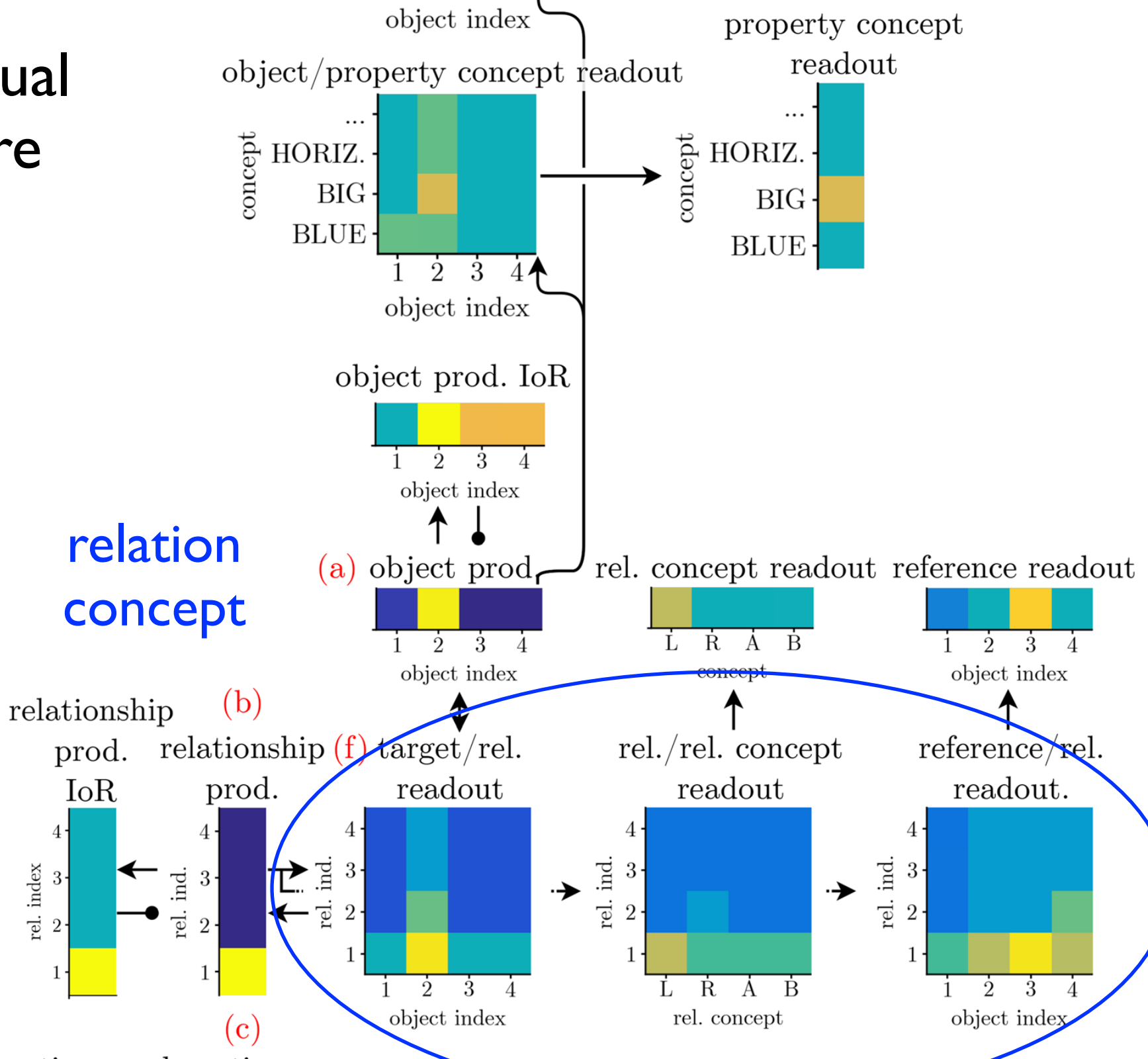


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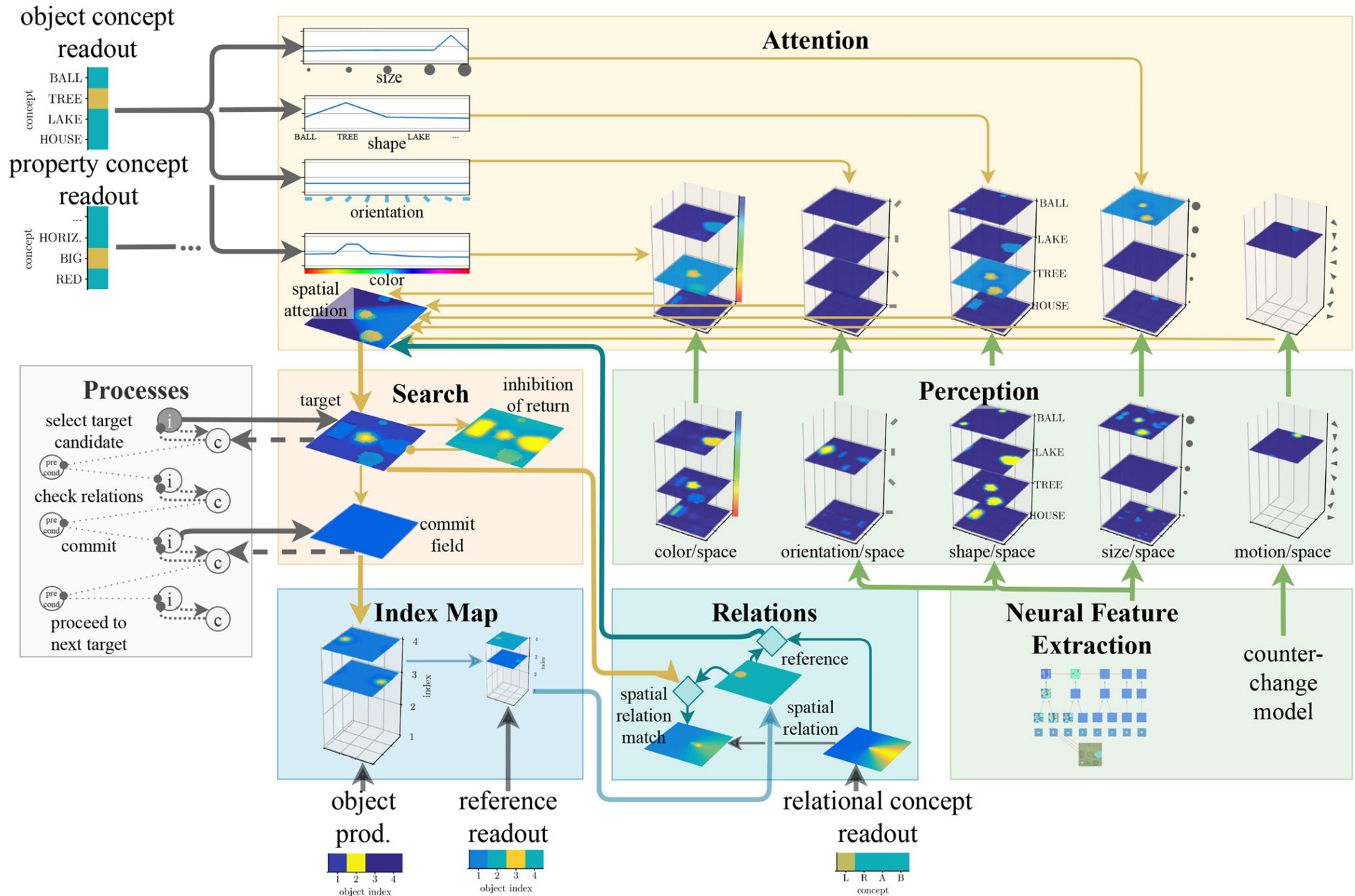
Conceptual structure



Conceptual structure

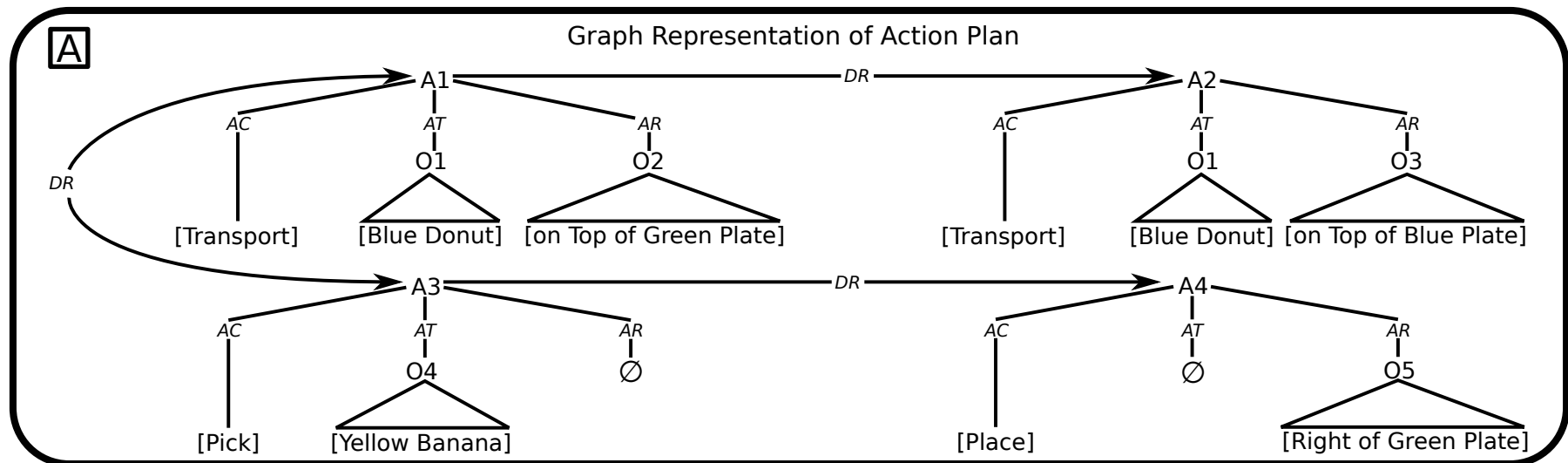


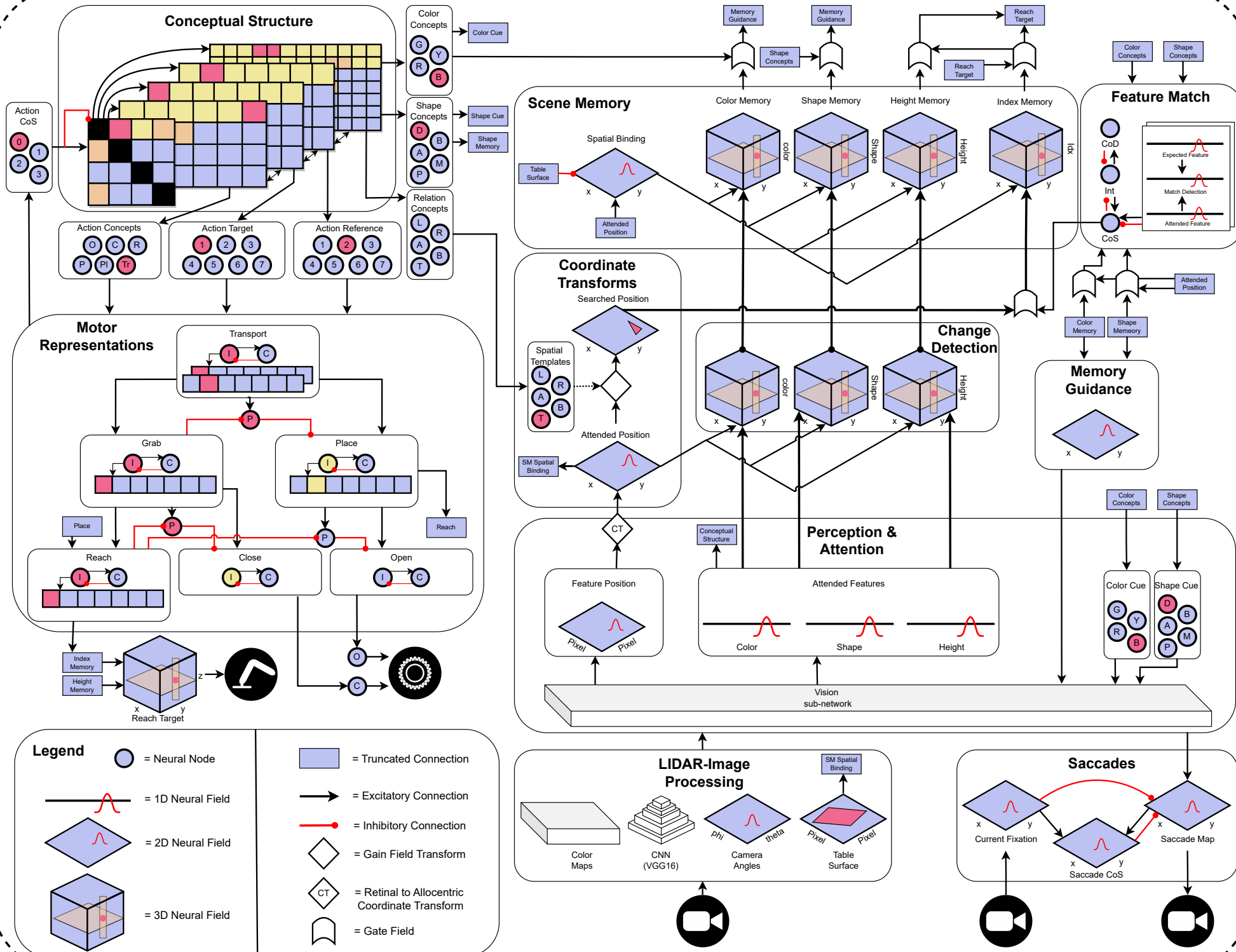
Perceptual grounding a conceptual structure



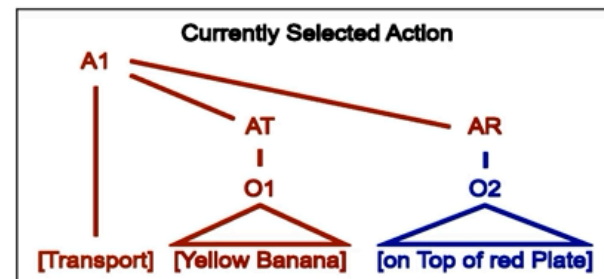
Binding through ordinal dimension => embodied higher cognition

“transport blue donut onto green plate
then transport blue donut to blue plate
or pick yellow banana
and place to the right of the green plate”

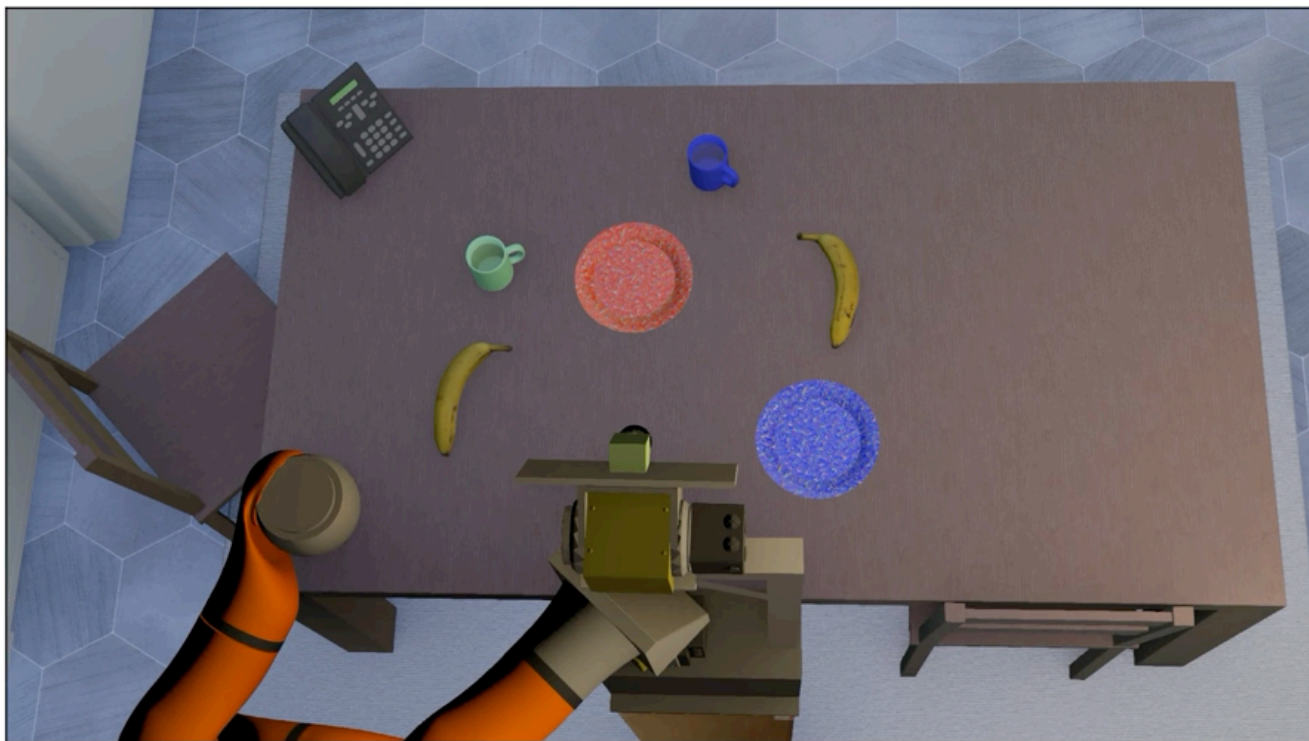




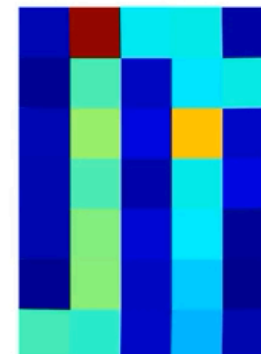
Transport Grab Place Reach Close Open VS CoS



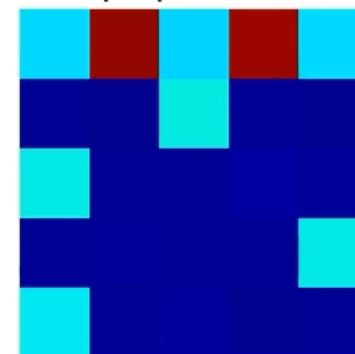
Scene



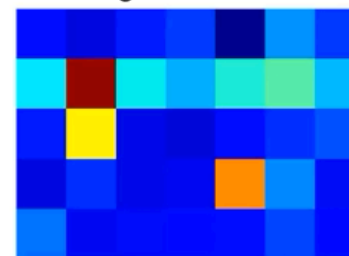
Act. Sel. - Activation



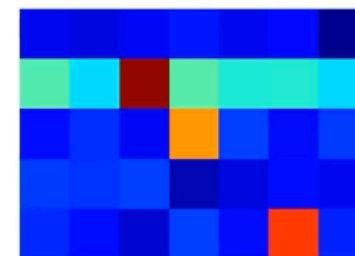
Seq. Dep. - Activation



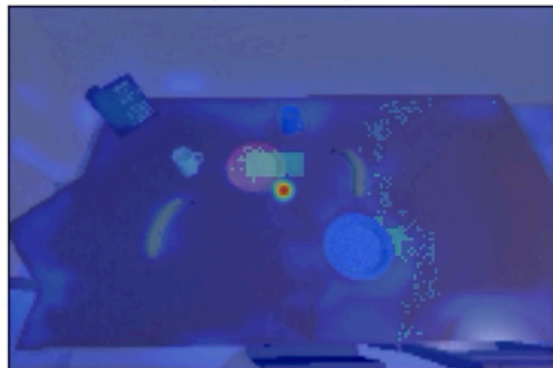
Target - Activation



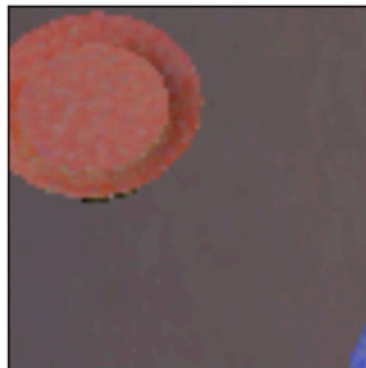
Reference - Activation



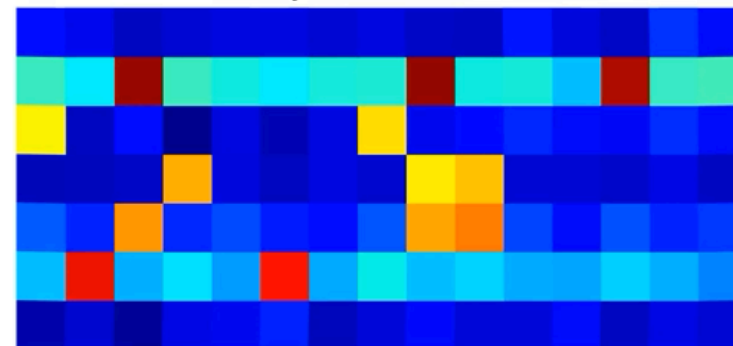
Expl. FVF - Input



Att. FVF - Activation



Obj. Sel. - Activation



DFT

■ connectionism

■ + space

■ + attractors/
instabilities

■ => autonomy

■ => binding

■ neural processes
account of

■ grounded

■ embodied

■ higher

■ cognition

Questions

- Why dynamics? Why attractors?
- Are not all neural processing transient?
- Why neural populations?
- Why continuous spaces?
- In which sense are neural fields low-dimensional?
- Why are neural representations in DFT localist?

Questions

- Is DFT part of computational neuroscience?
- Why is DFT not a computational theory?
- Are DFT architectures = cognitive architectures?
- Is DFT in conflict with VSA?
- Is DFT in conflict with NEF?